



Rough Sets and Big Data


Tianrui LI (李天瑞)

Southwest Jiaotong University, Chengdu, China

trli@swjtu.edu.cn

Lab Website: <http://sist.swjtu.edu.cn/CCIT>

Personal Website: <http://userweb.swjtu.edu.cn/Userweb/trli30/index.htm>



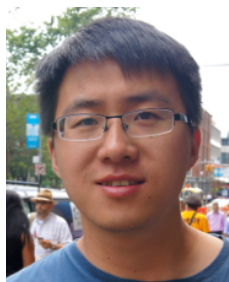
Main co-authors



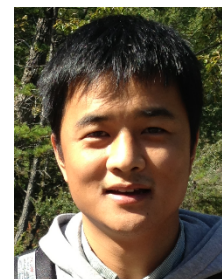
- Dun Liu (刘盾)
 - SW Jiaotong University



- Hongmei Chen (陈红梅)
 - SW Jiaotong University



- Junbo Zhang (张钧波)
 - Microsoft Research

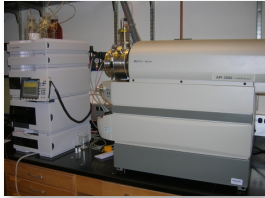
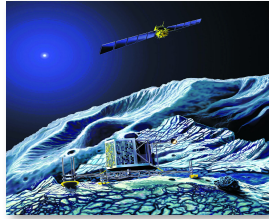


- Chuan Luo (罗川)
 - Sichuan University

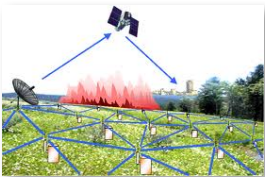


Background of Big Data

Background of Big Data



Scientific instruments
(collecting all sorts of data)



Sensor technology and networks
(measuring all kinds of data)



Social Media



Social media and networks
(all of us are generating data)

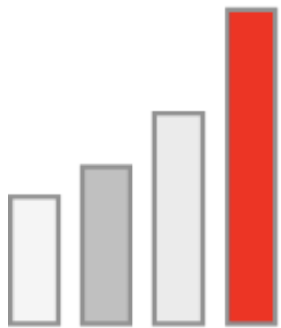


Mobile devices
(tracking all objects all the time)

Big Data $V^3/V^4/V^5$

- ❑ Volume: Gigabyte (10^9), Terabyte (10^{12}), Petabyte (10^{15}), Exabyte (10^{18}), Zettabytes (10^{21})
- ❑ Variety: Structured, semi-structured, unstructured
- ❑ Velocity: Dynamic, sometimes time-varying

Data at Rest



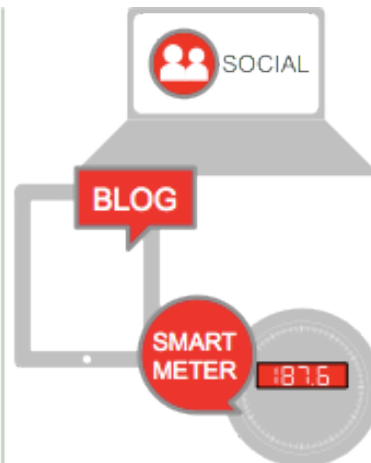
VOLUME

Data in Motion



VELOCITY

Data in Various Forms



VARIETY

Data with Low Value Density



VALUE

Data in Doubt



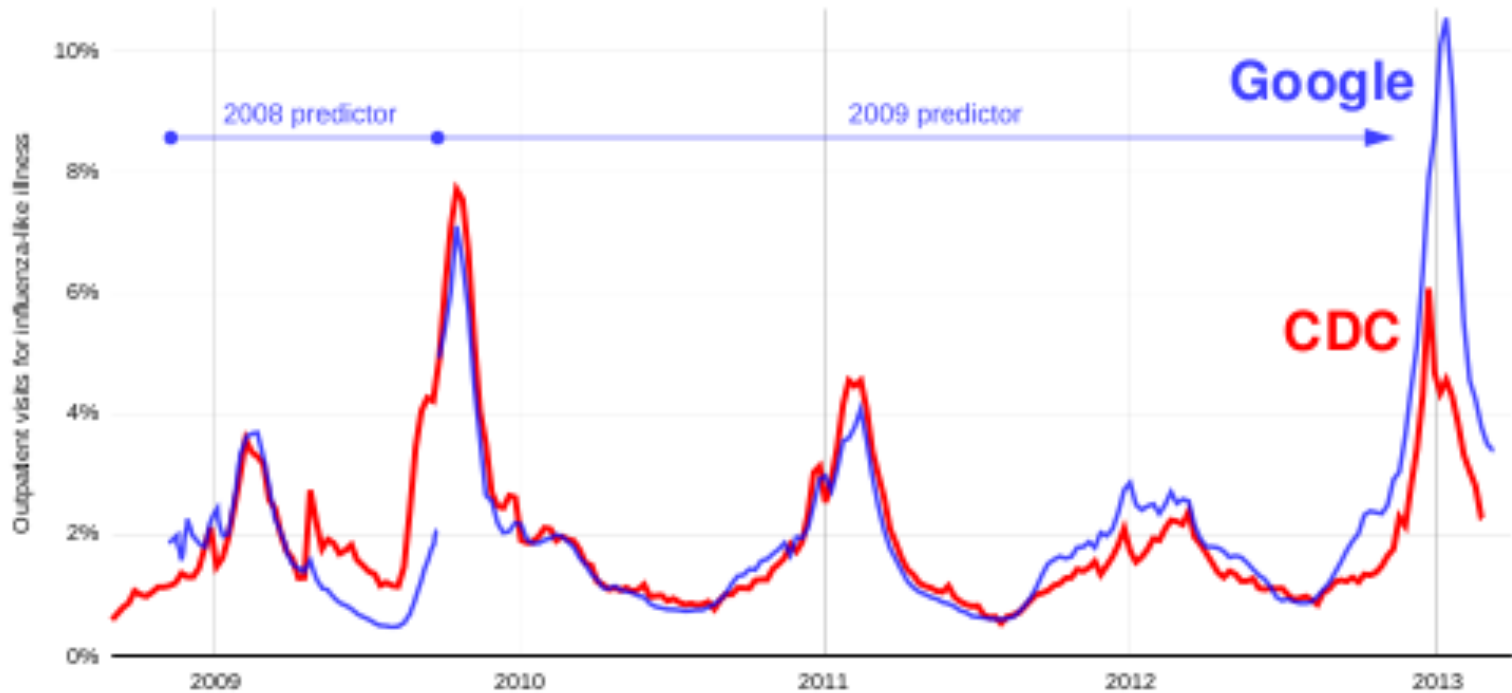
VERACITY



Google Flu Trends

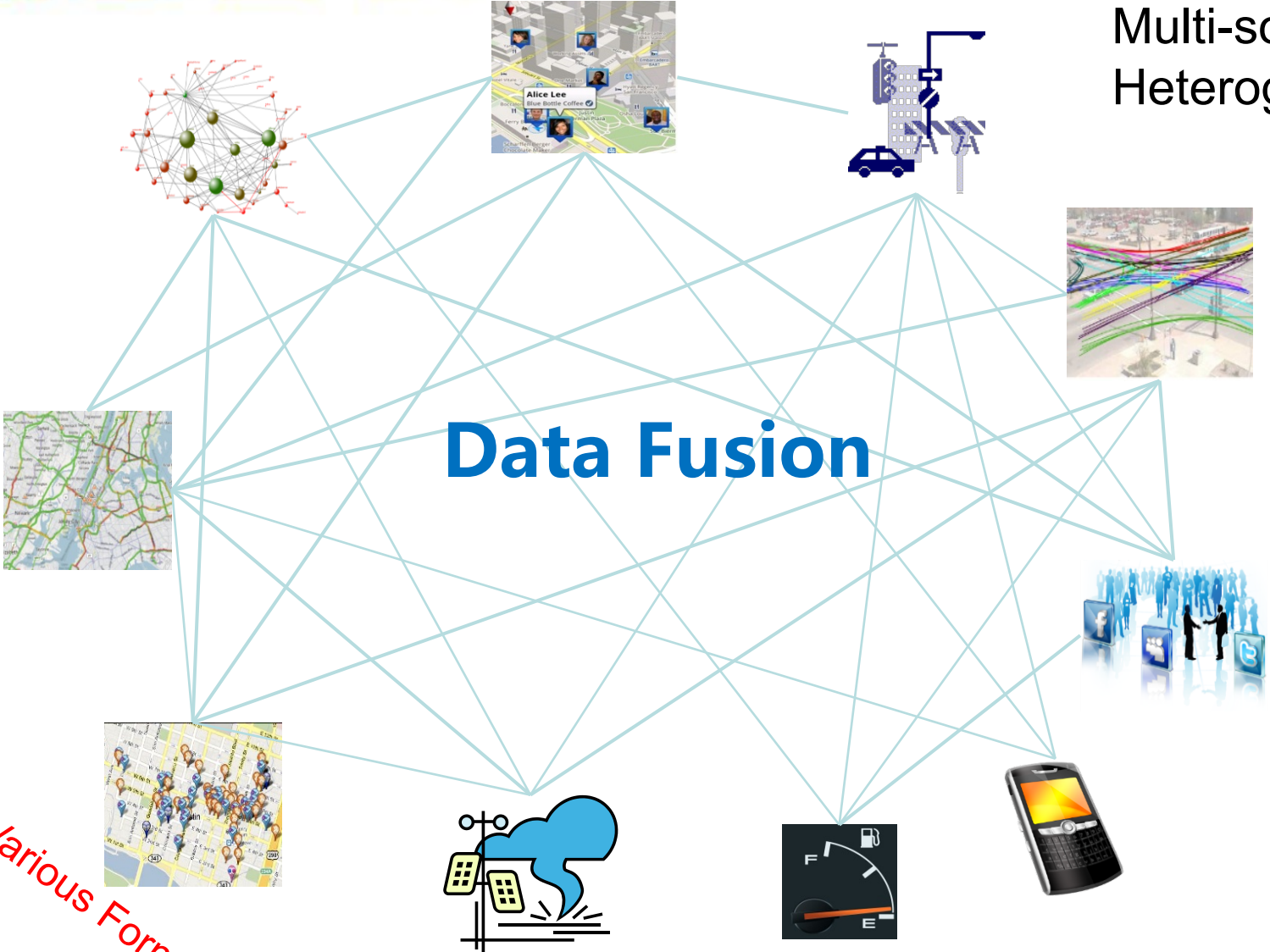
Data in Motion

Second divergence in 2012–2013 for U.S.





Multi-source
Heterogeneous



Data Fusion

Data in Various Forms

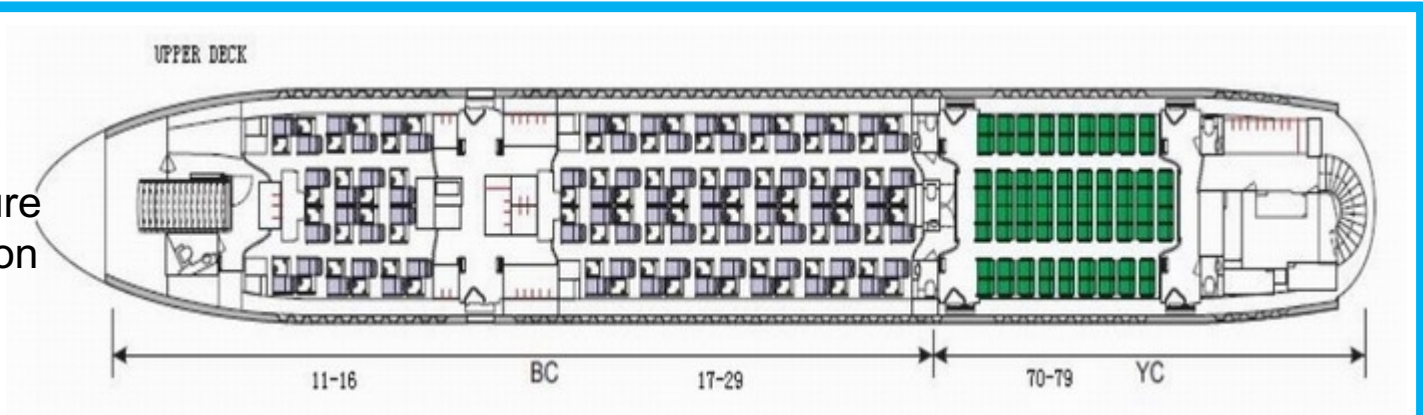


Evaluation of Safety of HST

Data with Low Value Density



Pressure
Vibration
Noise
...



Malaysia Airlines MH370 Flight Incident



Data in Doubt



Granular Computing (GrC)

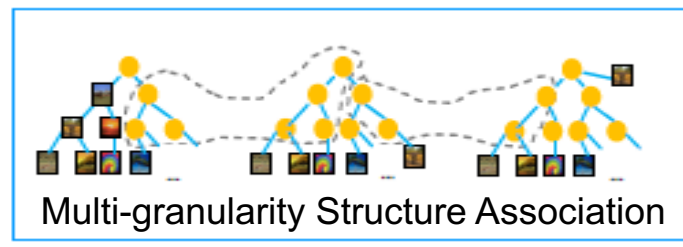
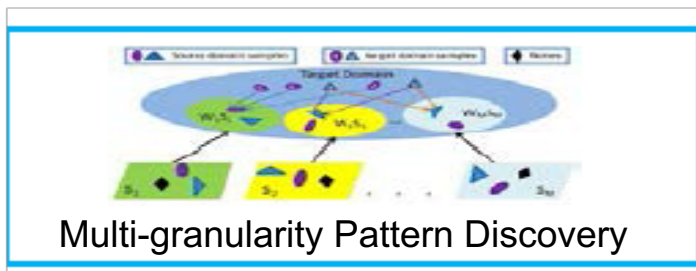
Granular computing (GrC), as an emerging computational and mathematical theory which describes and processes uncertain, vague, incomplete, and massive information, has been successfully used in knowledge discovery. Following are several representative GrC models.

Computing with words

Rough set theory

Quotient space theory

Others ...



Information granules/Granular construction \Rightarrow Knowledge representation/Pattern discovery/Cross-granular reasoning



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Data-intensive applications, challenges, techniques and technologies: A survey on Big Data

C.L. Philip Chen*, Chun-Yang Zhang

Department of Computer and Information Science, Faculty of Science and Technology, University of Macau, Macau, China

6. Underlying technologies and future researches

The advanced techniques and technologies for developing Big Data science is with the purpose of advancing and inventing the more sophisticated and scientific methods of managing, analyzing, visualizing, and exploiting informative knowledge from large, diverse, distributed and heterogeneous data sets. The ultimate aims are to promote the development and innovation of Big Data sciences, finally to benefit economic and social evolutions in a level that is impossible before. Big Data

6.1. Granular computing → Granular computing

When we talk about Big Data, the first property of it is its size. As granular computing (GrC) [142] is a general computation theory for effectively using granules such as classes, clusters, subsets, groups and intervals to build an efficient computational model for complex applications with huge amounts of data, information and knowledge, therefore it is very natural to employ granular computing techniques to explore Big Data. Intuitively, granular computing can reduce the data size into different level of granularity. Under certain circumstances, some Big Data problems can be readily solved in such way.

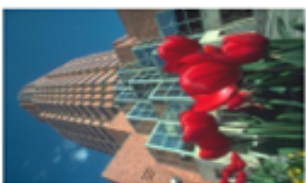
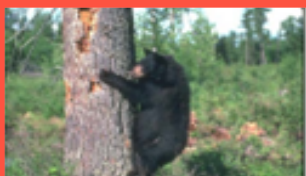
It is very natural to employ granular computing techniques to explore Big Data.



What is GrC

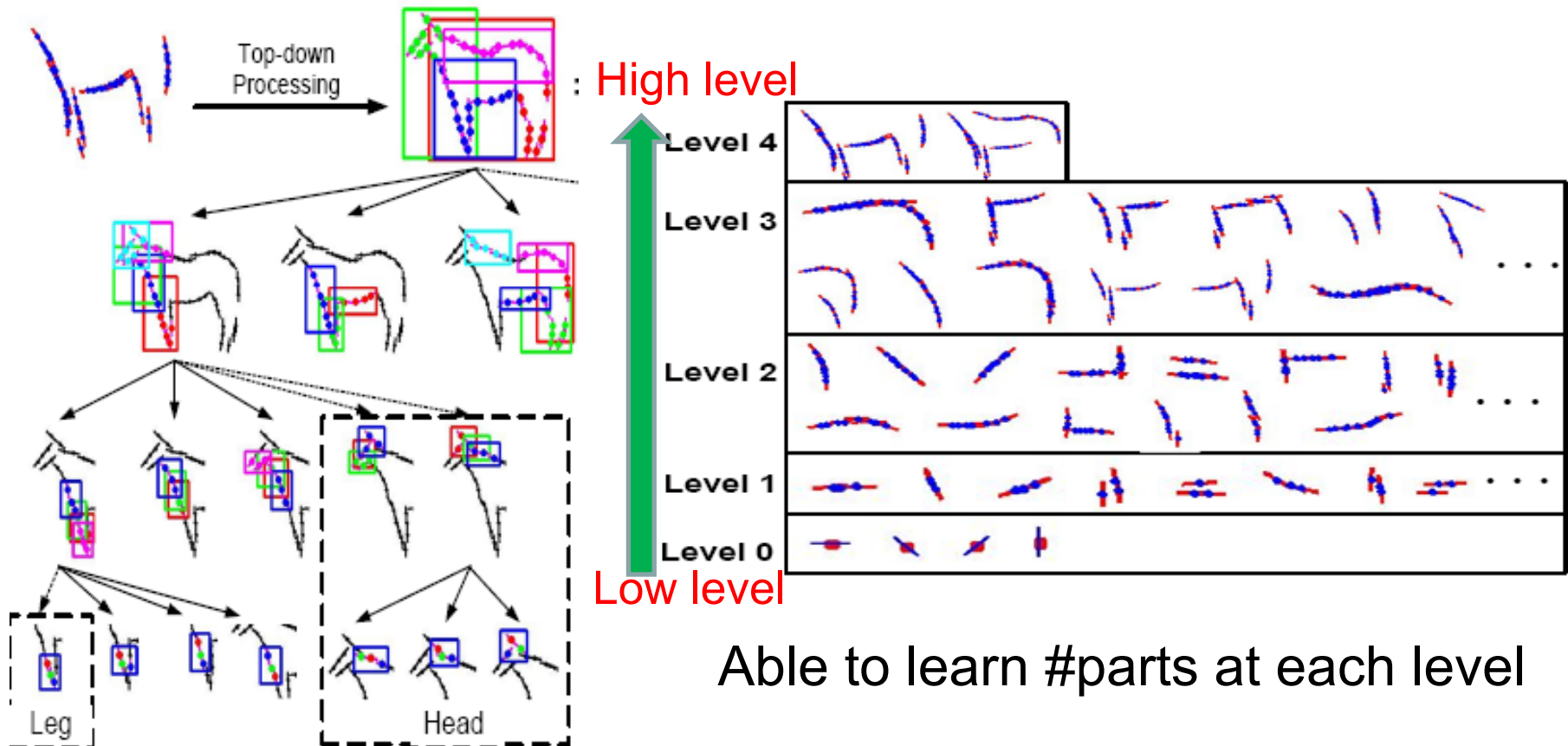
- ❑ GrC = Problem solving based on different levels of granularity (detail/abstraction)
 - ❑ Level of granularity is essential to human problem solving
- ❑ GrC attempts to capture the basic principles and methodologies used by human in problem solving

Example: Hierarchical Image Segment



Deep Learning: An Implementation of GrC

A Hierarchical Compositional System for Rapid Object Detection



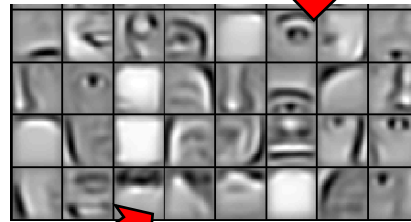
[Long Zhu, Alan L. Yuille, NIPS2005]

Deep Learning: An Implementation of GrC

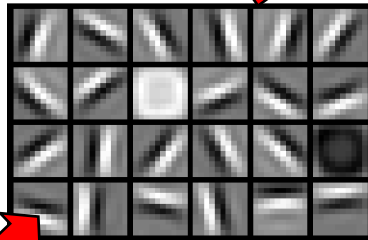
Convolutional DBN on face images



object models



object parts
(combination
of edges)



edges



pixels

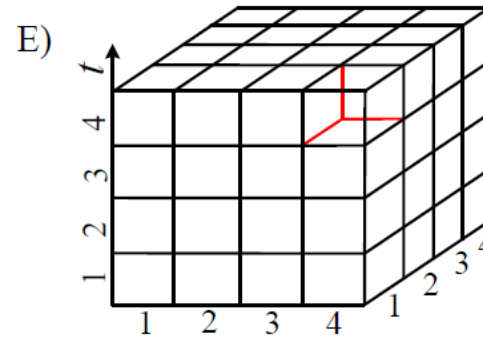
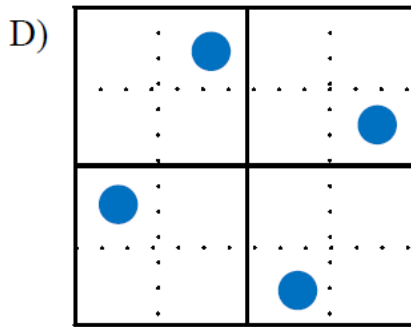
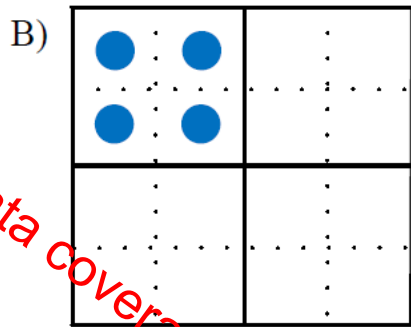
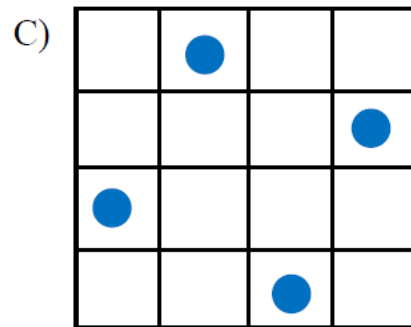
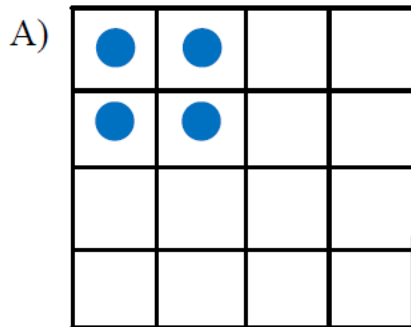
High level

Low level

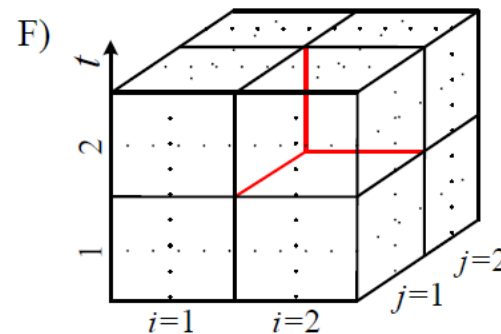
[Lee, et al, ICML2009]



GrC in Urban Sensing



A fine-grained partition



A coarse-grained partition

Data coverage

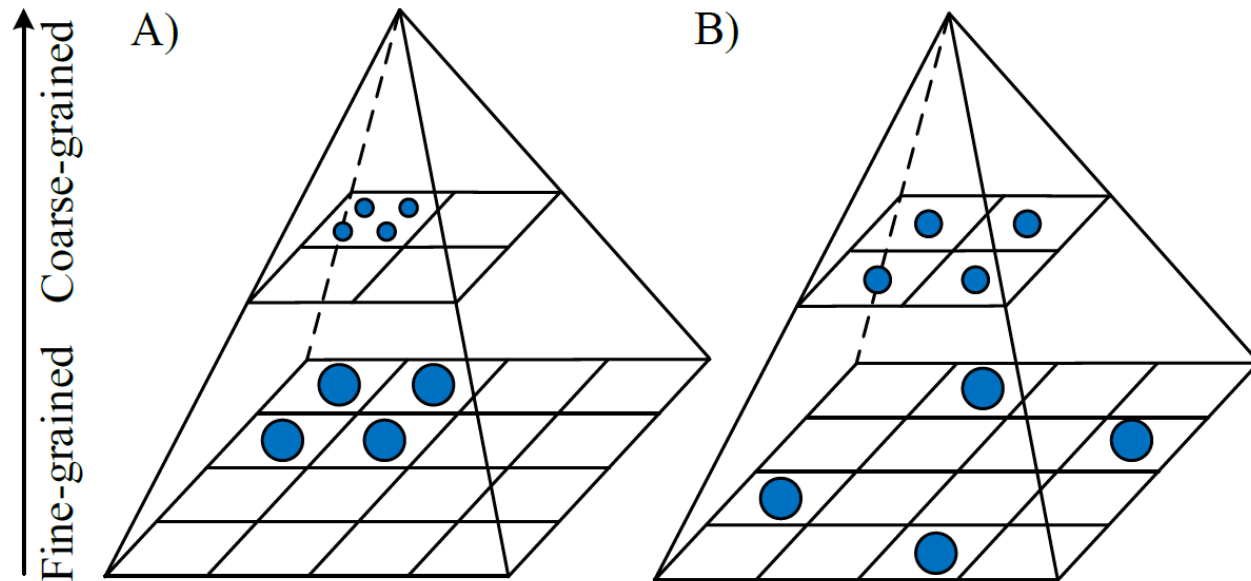
Different granularities of partitions and data distributions



GrC in Urban Sensing

Hierarchical Entropy

$$E(\mathcal{A}) = \sum_{k=1}^{k_{max}} \omega(k) E(\mathcal{A}(k)) / k_{max} \quad E(\mathcal{A}(k)) = - \sum_{i,j,t} p(i, j, t|k) \log_2(p(i, j, t|k))$$



Data balance considering many granularities of partitions



	Attributes		Decision
	Headache	Temperature	Flu
e1	yes	normal	no
e2	yes	high	yes
e3	yes	very_high	yes
e4	no	normal	no
e5	no	high	no
e6	no	very_high	yes
e7	no	high	yes
e8	no	very_high	no

Decision System

- Universe: $U = \{x_1, x_2, \dots, x_n\}$
- Attributes: $C = \{a_1, a_2, \dots, a_m\}$
- Decision: $U/D = \{d_1, d_2, \dots, d_k\}$
- Information function: $f(x, a)$

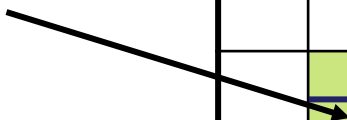
A decision system is composed of the universe, attribute sets, decision and information function.

Rough Set Theory (RST)

Upper Approximation



$$\overline{RX} - X$$



$$\overline{RX}$$



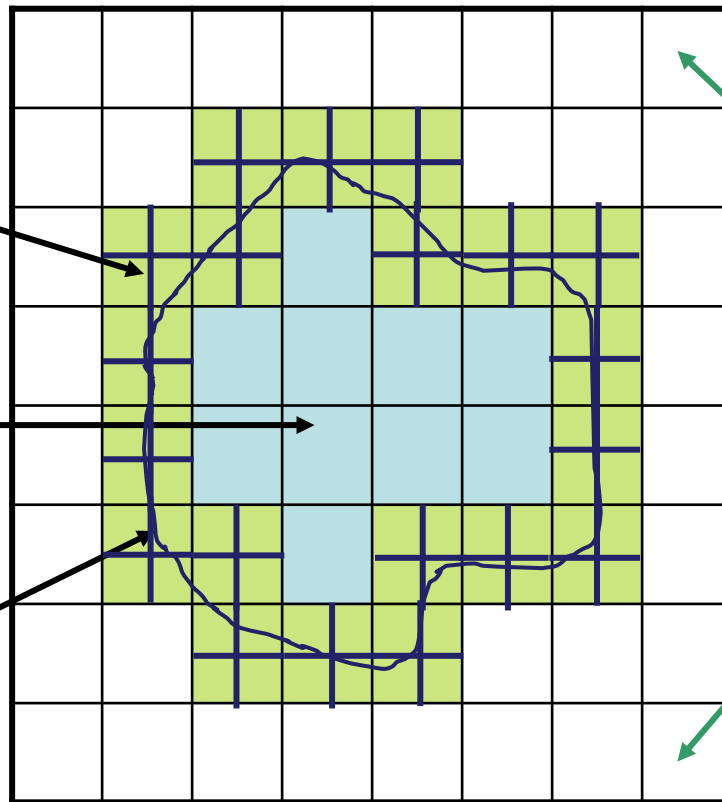
Lower Approximation



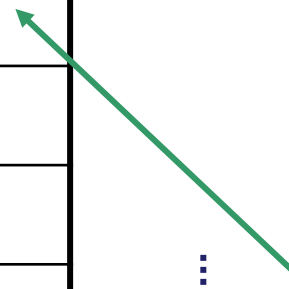
Set X



Concept



U



U/R



R : Subset of attributes



Knowledge



Calculation of Approximation for Big Data Analysis



Calculation of Approximation

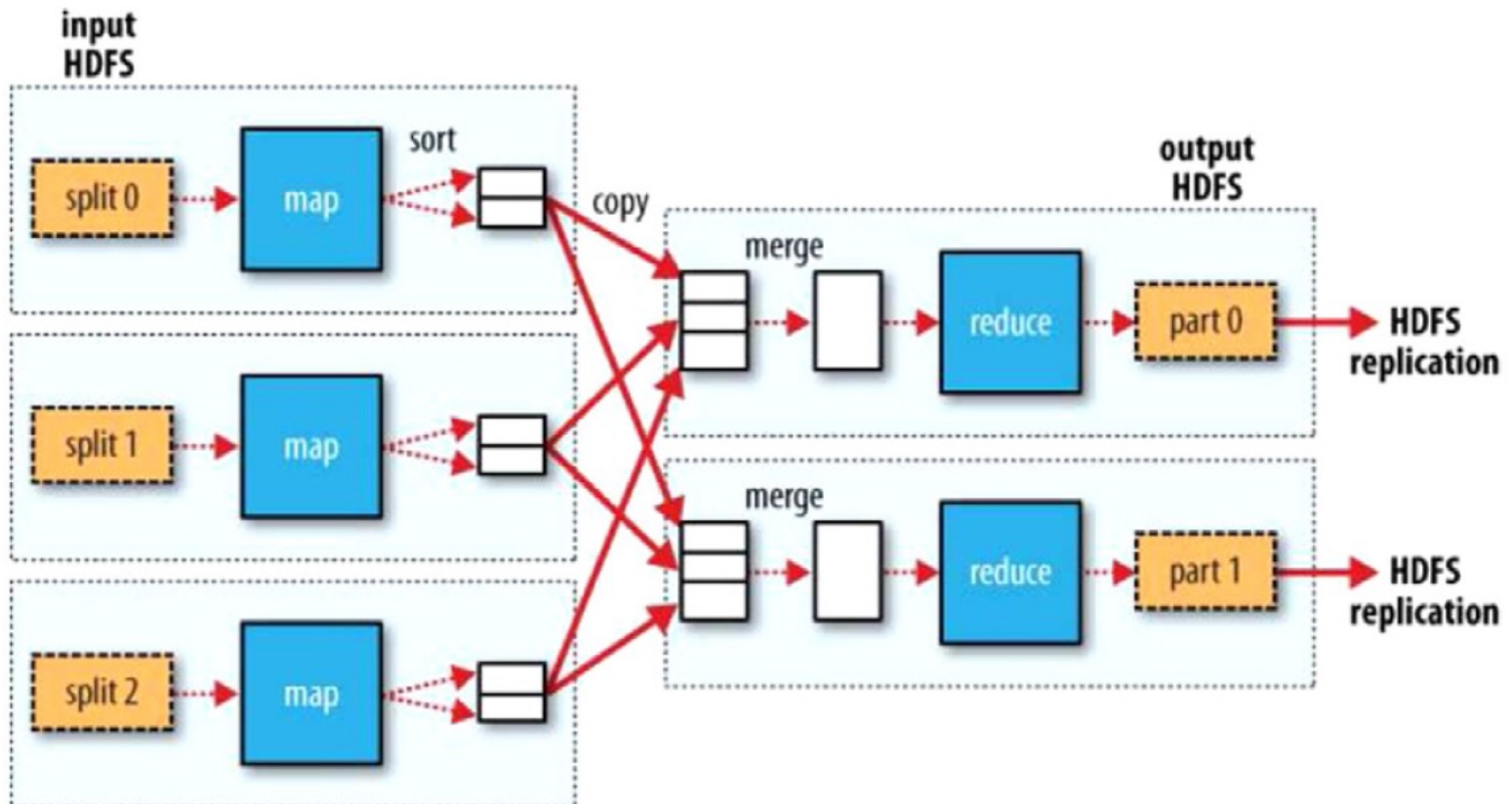
- A key step in feature selection/attribute reduction in big data
- A fundamental part in rough set-based data analysis
 - Similar to frequent pattern mining in association rules



Our contributions

- A parallel method to compute rough set approximations for big data
- A parallel matrix-based method for computing approximations in incomplete information systems
- A comparison of parallel large-scale knowledge acquisition using rough set theory on different MapReduce runtime systems

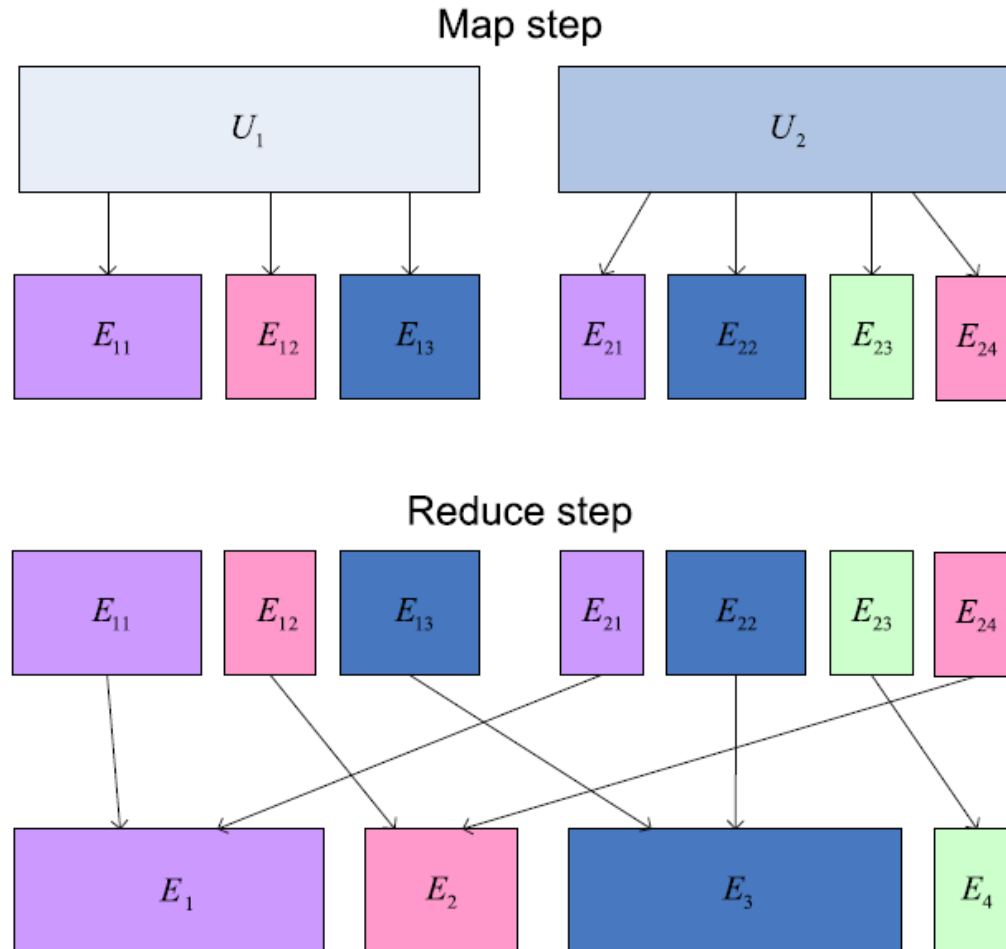
MapReduce



MapReduce: A programming model for processing big data.

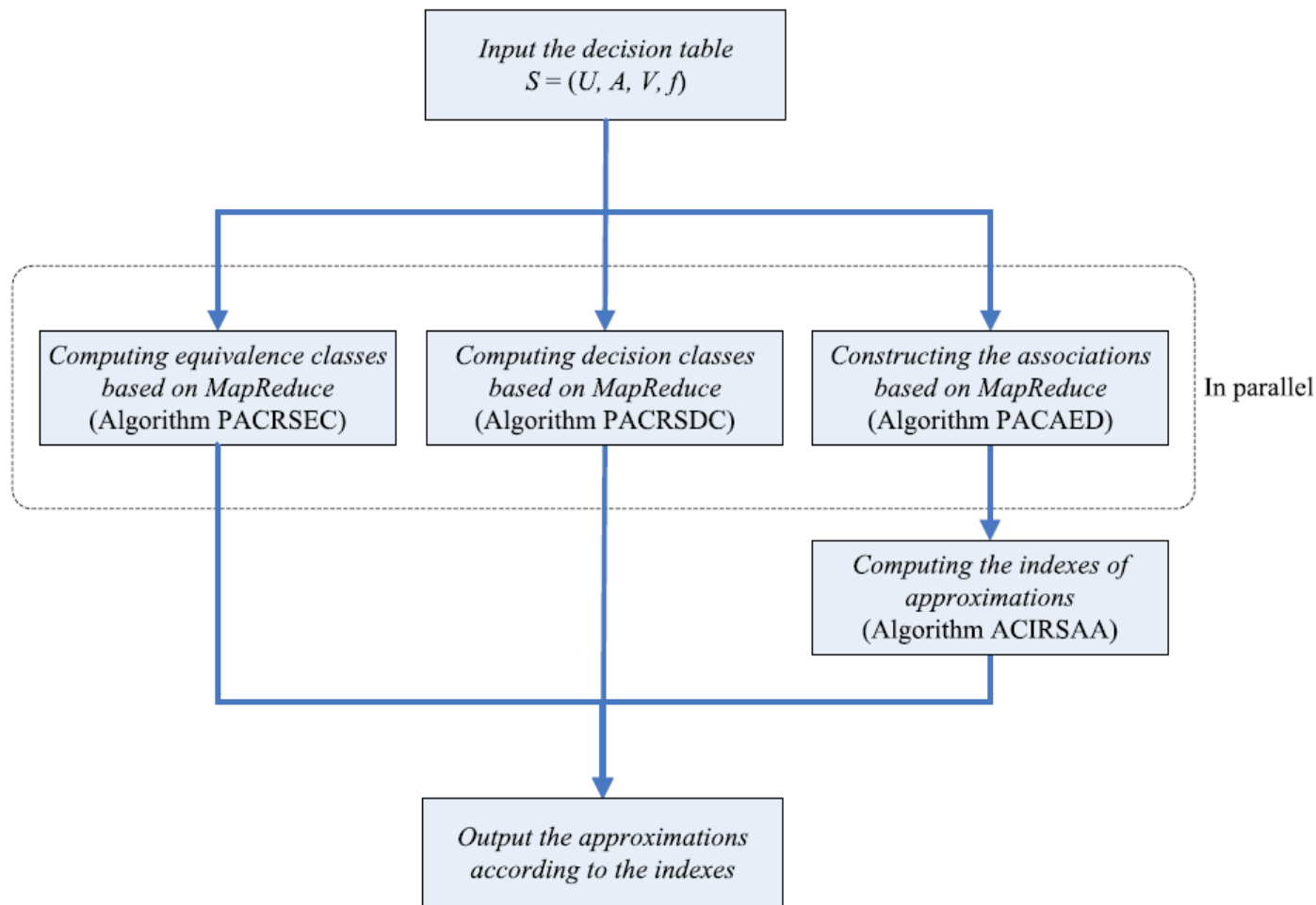
A parallel method to compute approximations for big data

Computing rough set equivalence classes based on MapReduce

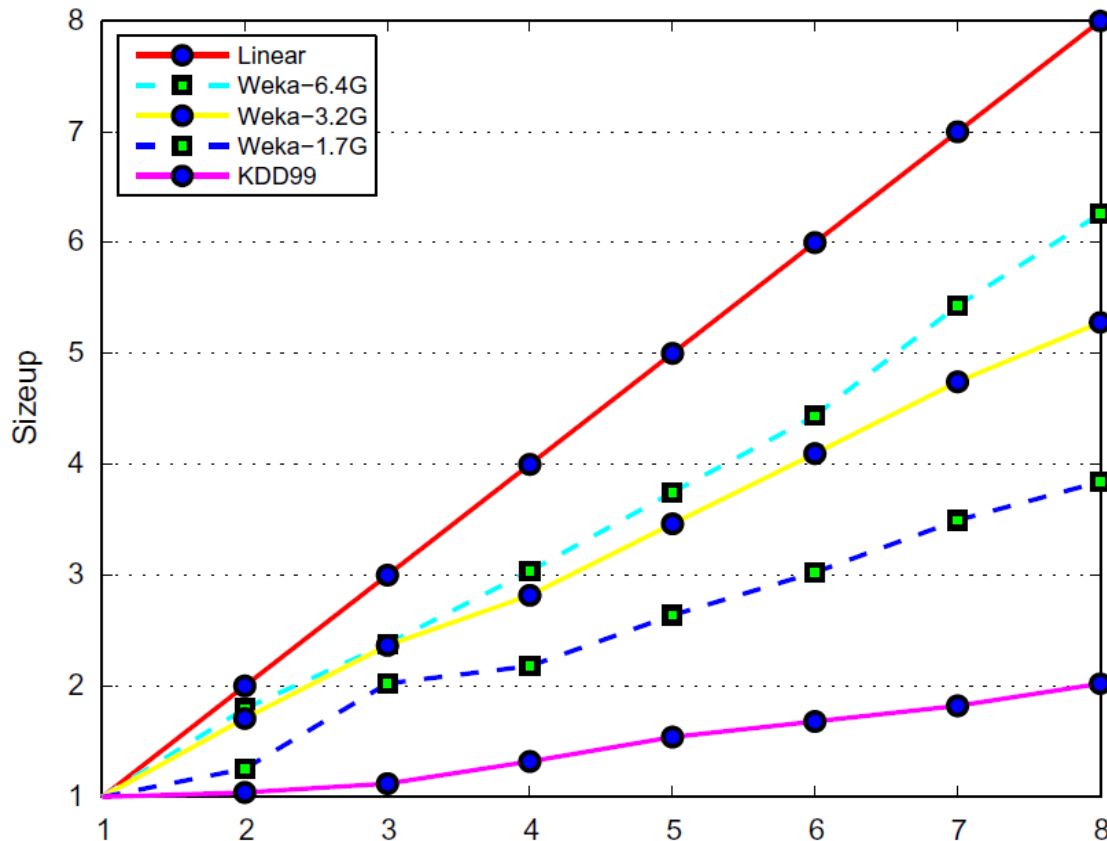


A parallel method to compute approximations for big data


Computing rough set approximations based on MapReduce

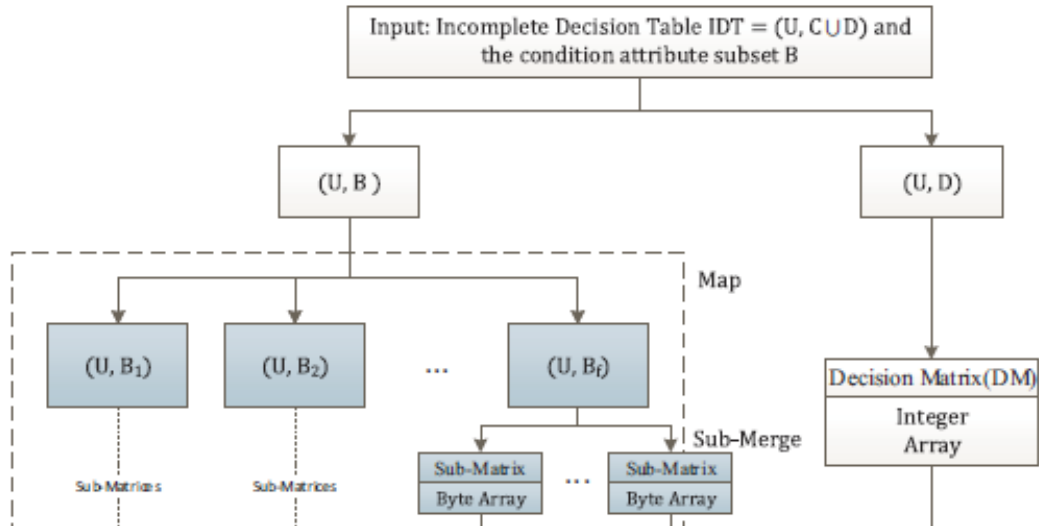


A parallel method to compute approximations for big data



Sizeup measures how much longer it takes, when the size of data set is p -times larger than that of the original data set.

- 
- ❑ A parallel matrix-based method for computing approximations in **incomplete information systems (IIS)**
 - ❑ S1: A MapReduce-based parallel method to construct the relation matrix is designed for fast computing approximations
 - ❑ A Sub-Merge operation is used
 - ❑ S2: An incremental method is applied to the process of merging the relation matrices.
 - ❑ The relation matrix is updated in parallel and incrementally to efficiently accelerate the computational process.
 - ❑ S3: A sparse matrix method is employed to optimize the proposed matrix-based method
 - ❑ To further improve the performance of the algorithm.



S1: A parallel strategy based on MapReduce.
To reduce space complexity, we use byte arrays to storage the sub-relation matrices.

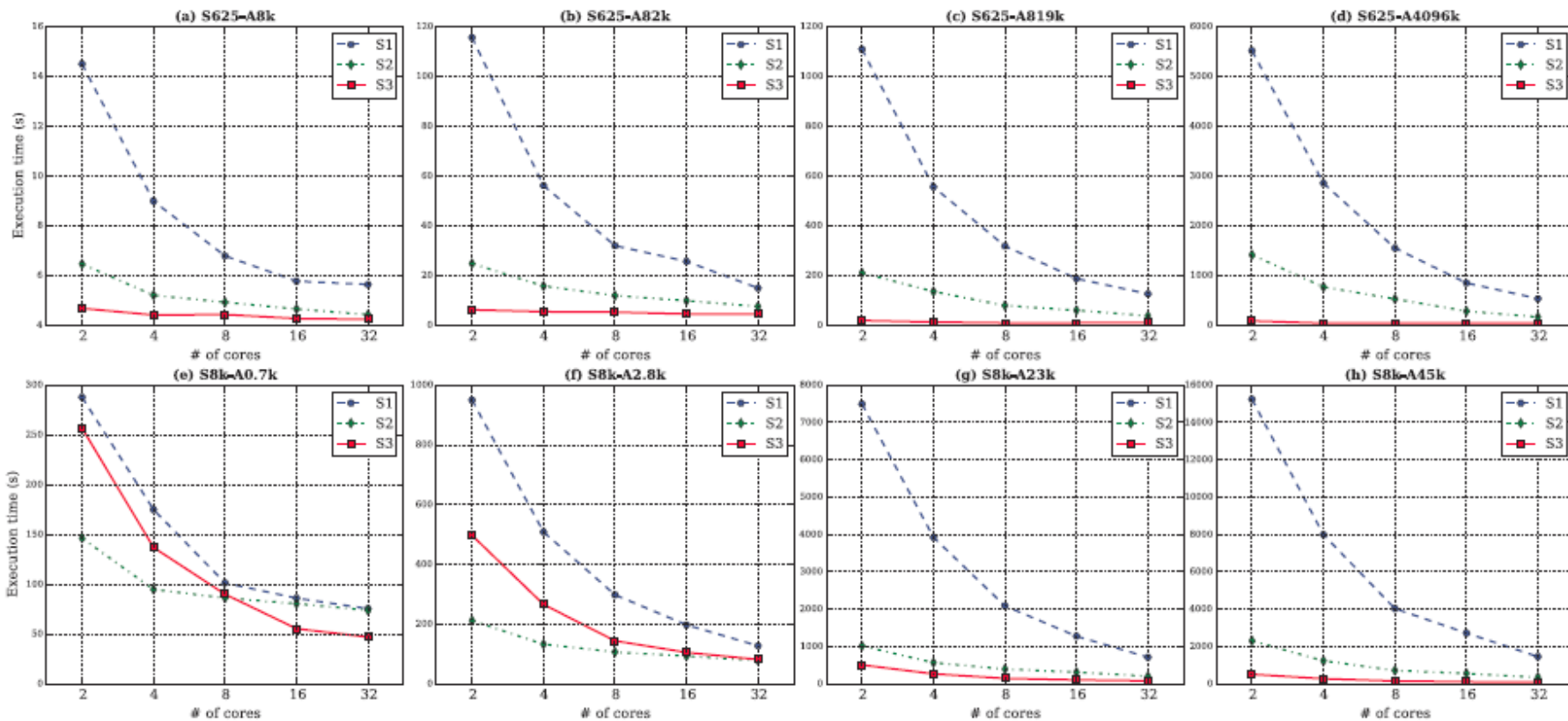


S2: The process of merging can be viewed as a process of adding attributes one by one (A typical incremental process).




S3: As the number of condition attributes increases, there are more and more zero entries in the relation matrix.

Positive region, Boundary region, Negative region

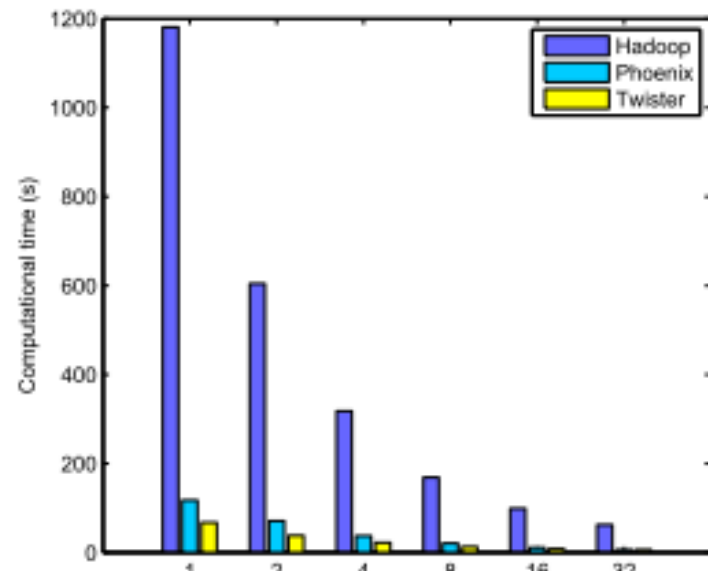
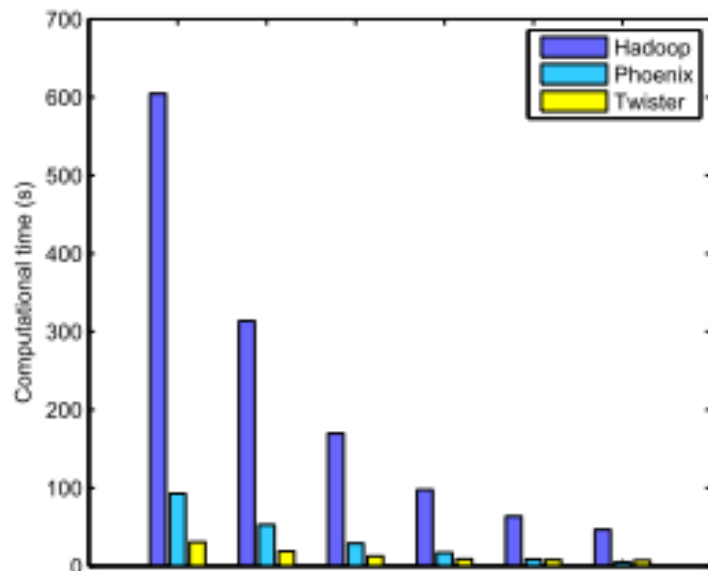


S2 and S3 always have better performance than S1, and, in most cases, S3 outperforms S2.

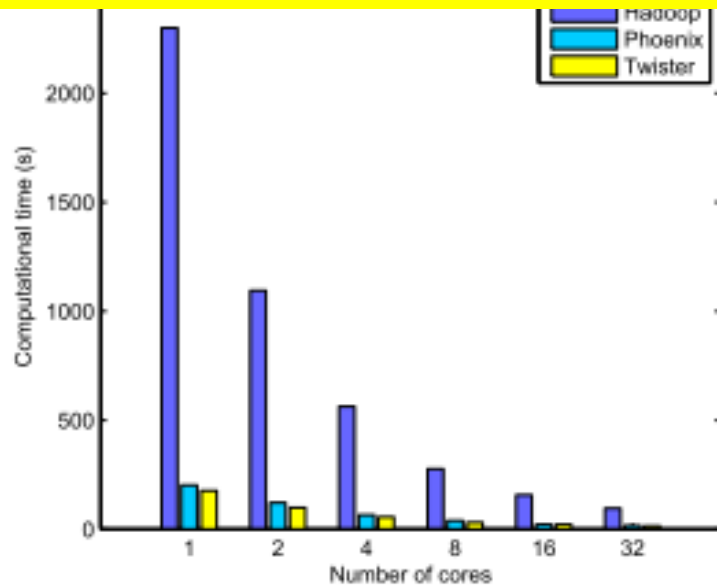
- 
- ❑ A Comparison of Parallel Large-scale Knowledge Acquisition Using Rough Set Theory on Different MapReduce Runtime Systems
 - ❑ We present parallel large-scale rough set based methods for knowledge acquisition using MapReduce.
 - ❑ Experimental results on Hadoop, Phoenix and Twister
 - ❑ Computational time is mostly minimum in Twister while employing same cores;
 - ❑ Hadoop has the most excellent speedup in the larger data set;
 - ❑ Phoenix has the most excellent speedup in the smaller data set.



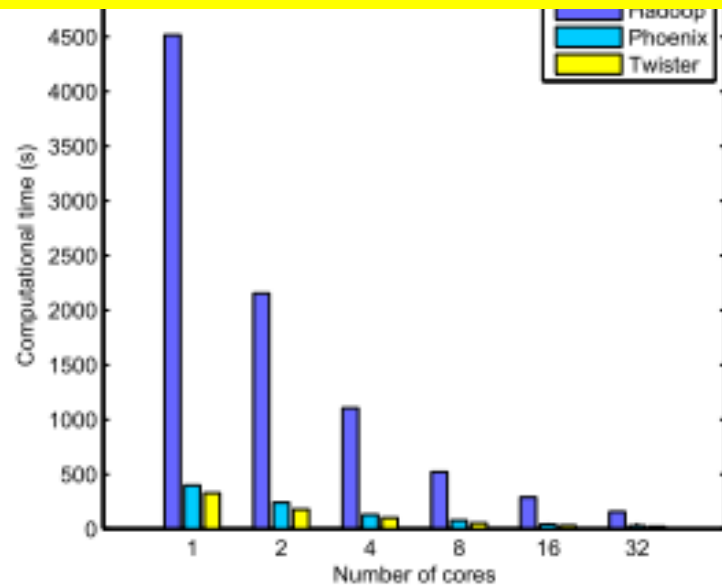
The Phoenix System for **MapReduce** Programming



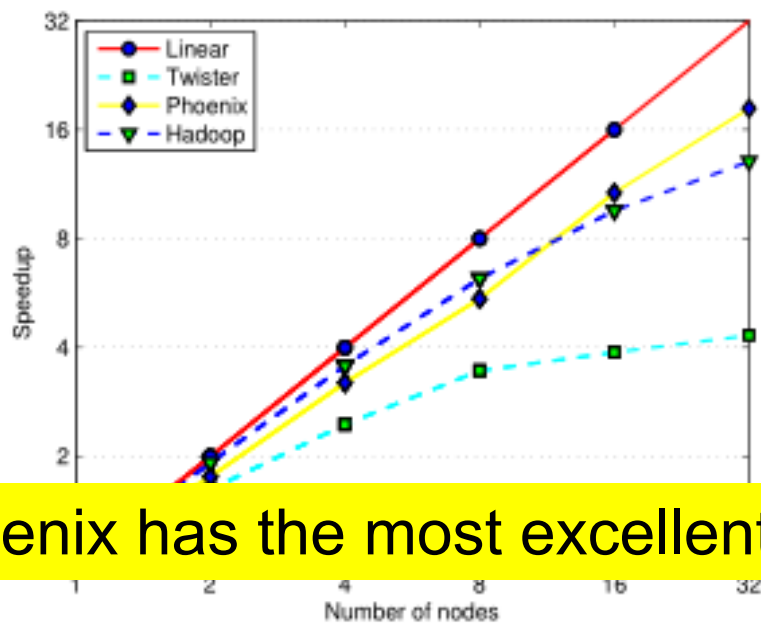
Computational time is minimum in Twister while employing same cores in most cases.



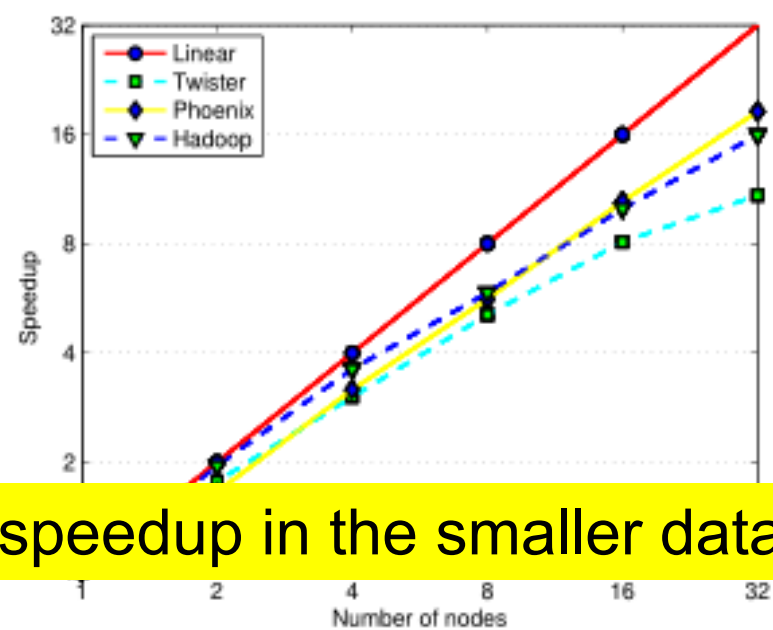
(c) Weka-3.2G



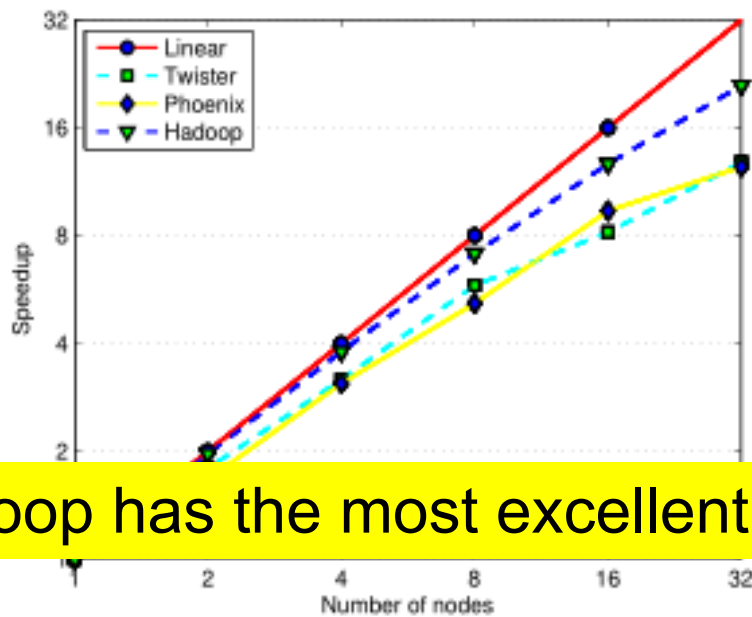
(d) Weka-6.4G



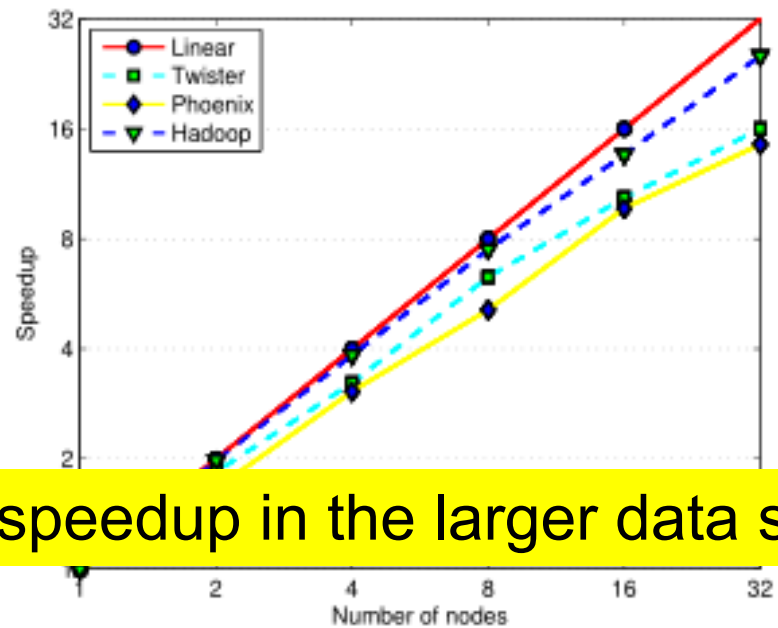
(a) KDD99



(b) Weka-1.8G



(c) Weka-3.2G



(d) Weka-6.4G

Phoenix has the most excellent speedup in the smaller data set.

Hadoop has the most excellent speedup in the larger data set.



Data and Model Parallization

Based on RST and GrC for Big Data



Our contributions

- A unified parallel large-scale framework for computing reduct (feature selection) is presented.
- Its corresponding three parallel methods are proposed, *e.g.*, model parallelism (MP), data parallelism (DP), and model-data parallelism (MDP).
- A unified representation of feature evaluation functions is presented.
- The divide-and-conquer methods for 4 representative evaluation functions are shown.

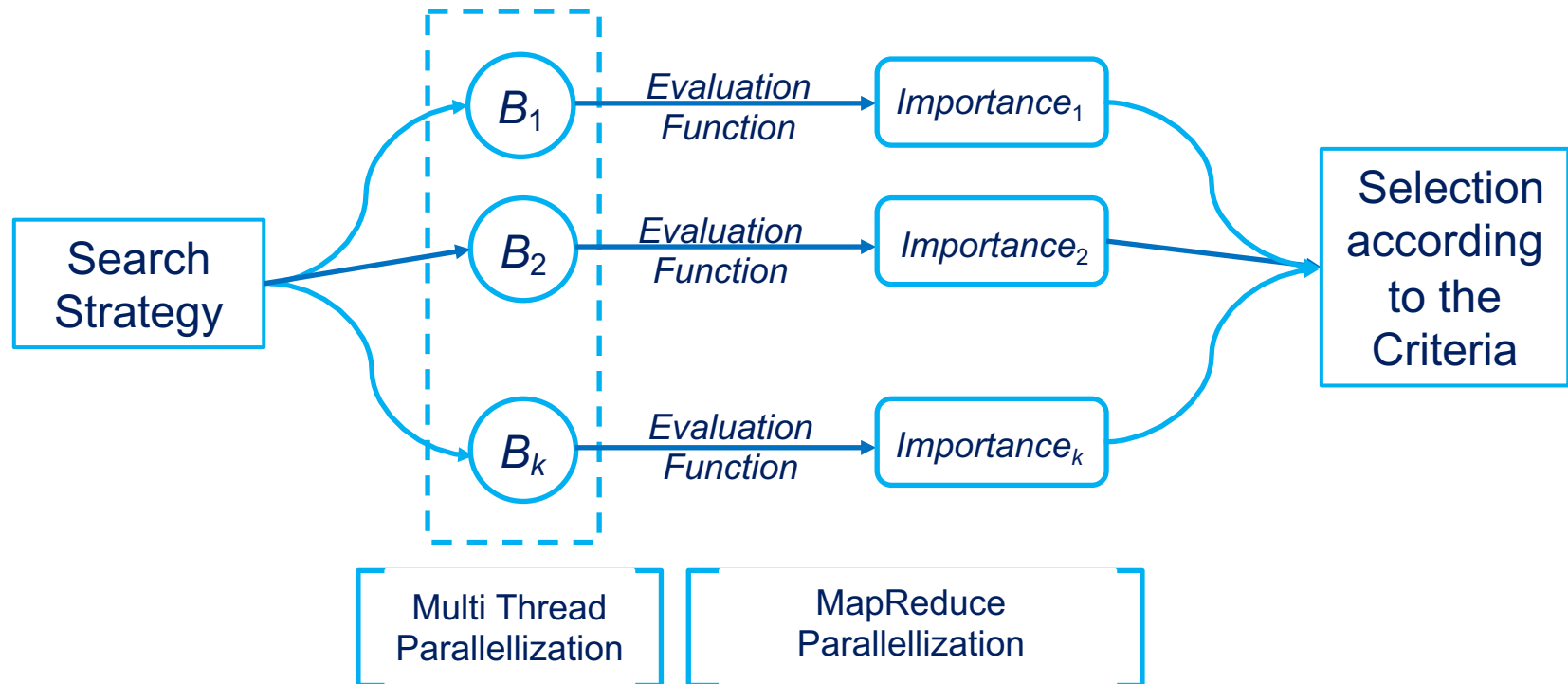


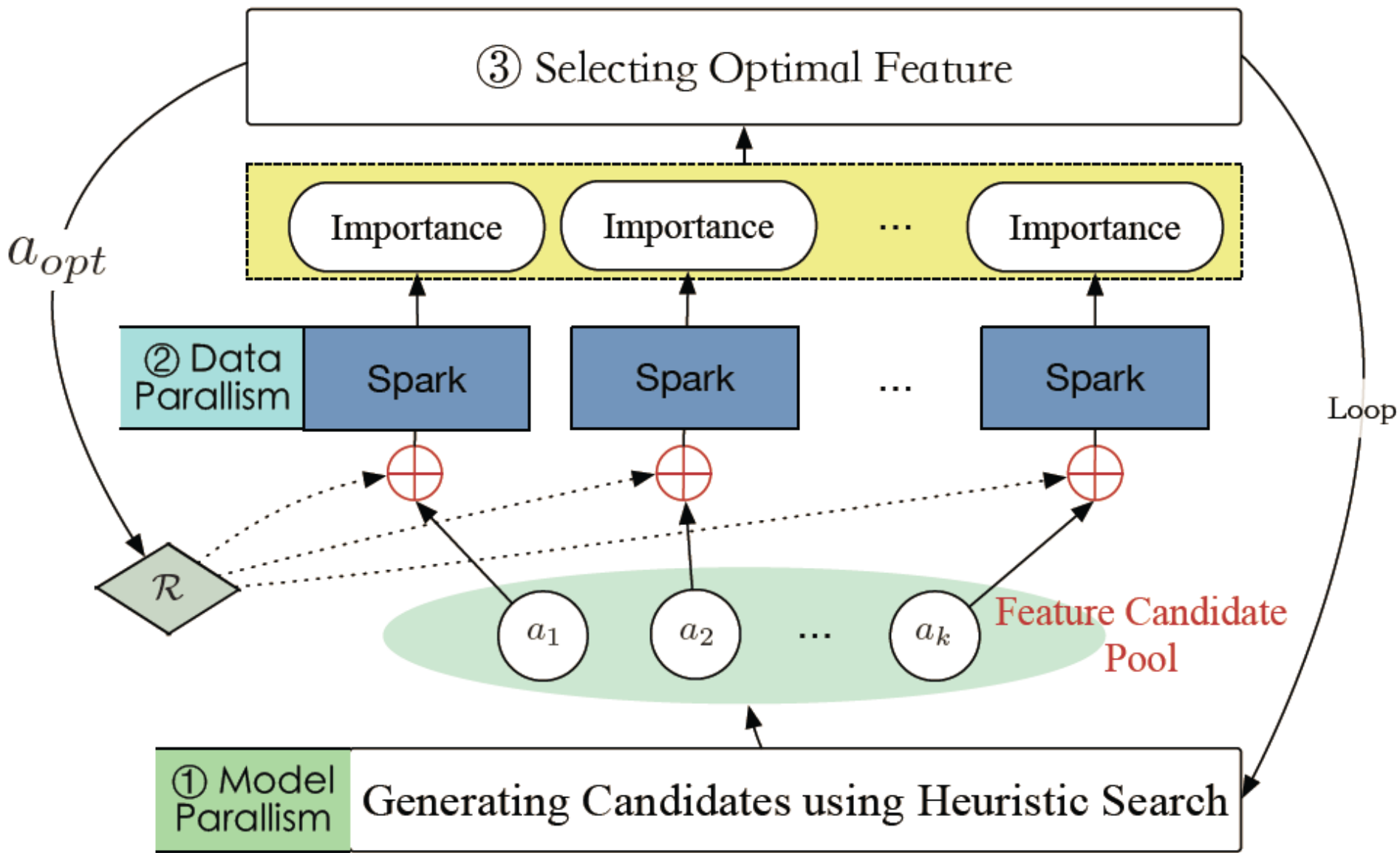
Our contributions

- MapReduce-based and Spark-based Parallel Large-scale Attribute Reduction (PLAR) algorithms are designed.
- GrC theory is introduced for accelerating the process of attribute reduction.
- By combining with MDP, Algorithm PLAR-MDP is presented.

Parallelization Strategy

- Data and Model Parallelization





A Parallel Framework for Attribute Reduction

Divide-and-conquer methods

Reduct by PR

Importance of a $\gamma_{B \cup \{a\}}(D) - \gamma_B(D)$

$$\gamma_B(D) = \frac{|POS_B(D)|}{|U|}$$

$$\begin{aligned} POS_B(D) &= \bigcup_{j=1}^m \underline{R}(D_j) = \bigcup_{j=1}^m \left(\bigcup_{i=1}^e \{E_i \in U/B : E_i \subseteq D_j\} \right) \\ &= \bigcup_{i=1}^e \left(\bigcup_{j=1}^m \{E_i \in U/B : E_i \subseteq D_j\} \right) \\ &= \bigcup_{i=1}^e \{E_i \in U/B : E_i \subseteq D_1 \vee E_i \subseteq D_2 \vee \dots \vee E_i \subseteq D_m\} \\ &= \bigcup_{i=1}^e \{E_i \in U/B : |E_i/D| = 1\}. \end{aligned}$$

Divide-and-conquer methods

Method $\Theta(D|B)$

PR $\gamma(D|B) := -\gamma_B(D) = -\frac{|POS_B(D)|}{|U|}$

SCE $\mathcal{H}(D|B) = -\sum_{i=1}^e p(E_i) \sum_{j=1}^m p(D_j|E_i) \log(p(D_j|E_i))$

LCE $\mathcal{H}_L(D|B) = \sum_{i=1}^e \sum_{j=1}^m \frac{|D_j \cap E_i|}{|U|} \frac{|D_j^c - E_i^c|}{|U|}$

CCE $\mathcal{H}_Q(D|B) = \sum_{i=1}^e \left(\frac{|E_i|}{|U|} \frac{C_{|E_i|}^2}{C_{|U|}^2} - \sum_{j=1}^m \frac{|E_i \cap D_j|}{|U|} \right)$

Method $\theta(S_i)$

PR $-\frac{|E_i| \operatorname{sgn}_{PR}(E_i)}{|U|}$

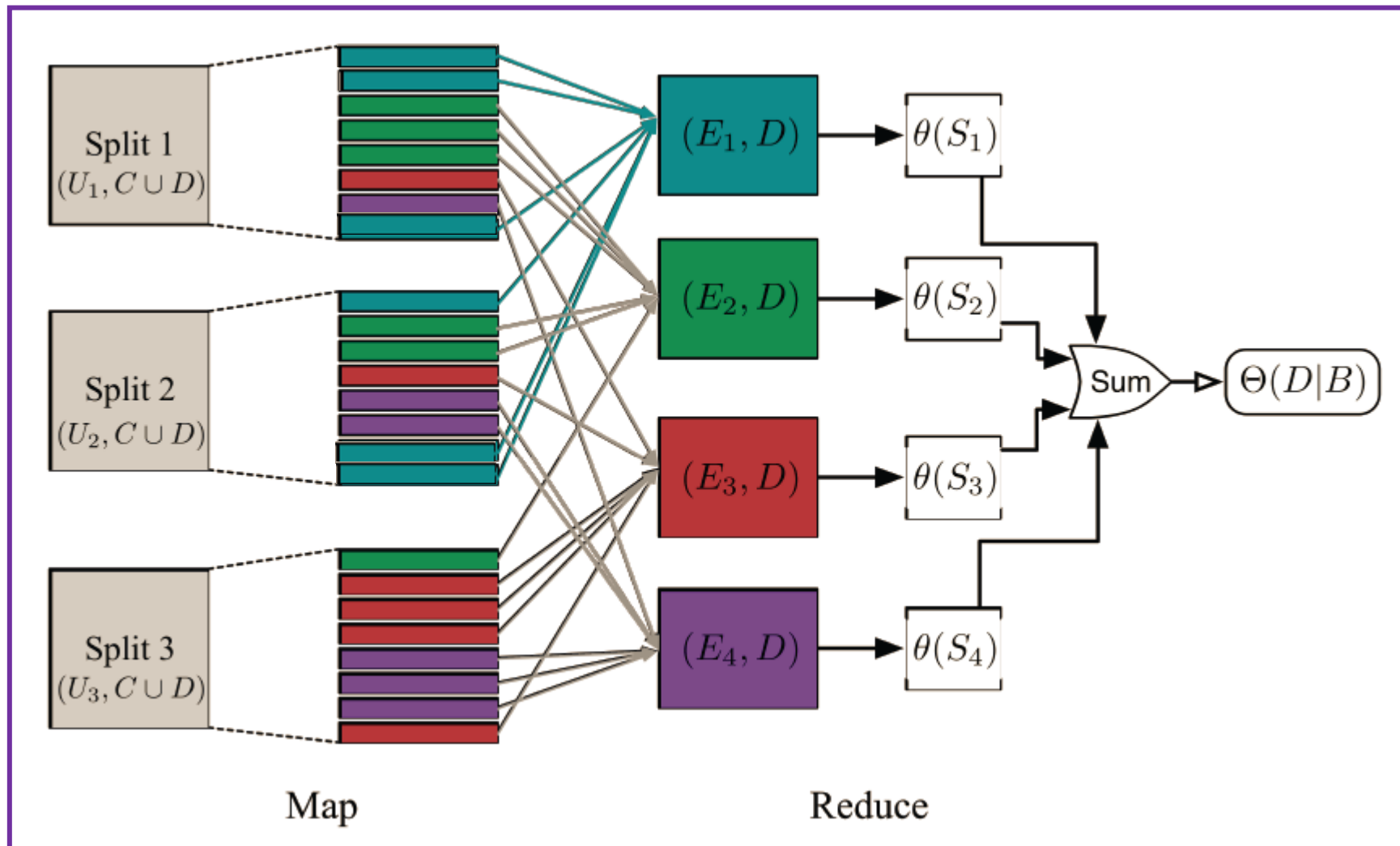
SCE $-\frac{1}{|U|} \sum_{j=1}^m |D_{ij}| \log \frac{|D_{ij}|}{|E_i|}$

LCE $\sum_{j=1}^m \frac{|D_{ij}| (|E_i| - |D_{ij}|)}{|U|^2}$

CCE $\frac{|E_i|^2 \times (|E_i| - 1)}{|U| C_{|U|}^2} - \sum_{j=1}^m \frac{|D_{ij}|^2 \times (|D_{ij}| - 1)}{|U| C_{|U|}^2}$

A unified representation

$$\Theta(D|B) = \sum_{i=1}^e \theta(S_i)$$

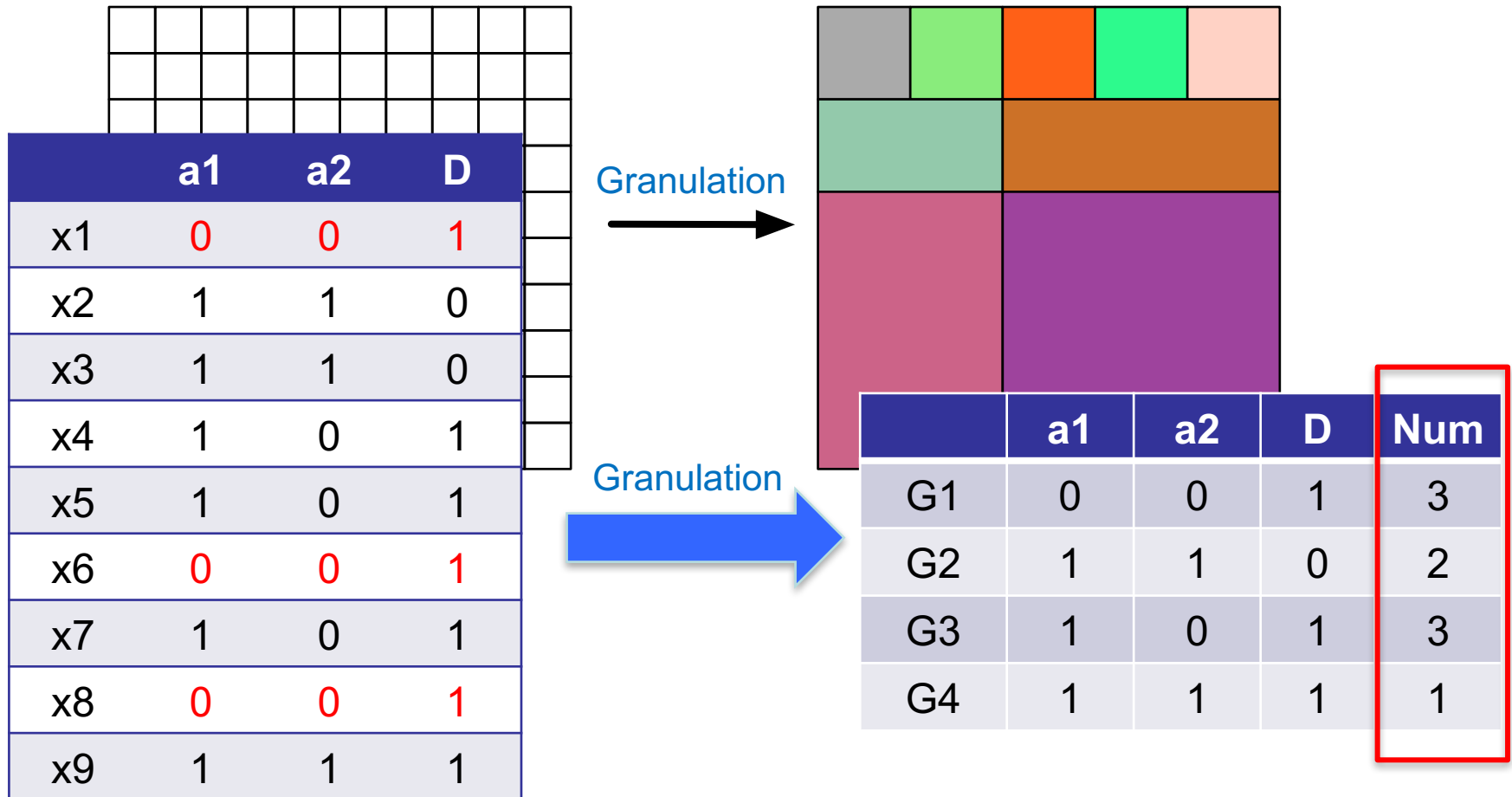


Parallel Large-scale Attribute Reduction based on Hadoop, Spark and MDP model

PLAR-Spark: Parallel Large-scale Attribute Reduction based on Spark

```
1  $data \leftarrow \text{spark.textFile}(\text{"input"}).\text{map}(\text{parseVector}()).\text{cache}();$ 
2  $Cands \leftarrow \{C\} \cup \{C - \{a\} | a \in C\};$ 
3 foreach  $B \in Cands$  do
4    $\Theta(D|B) = \text{data.Map}((\vec{x}_B, \vec{x}_D)).\text{ReduceByKey}(\theta(S_i)).\text{Sum}();$ 
5 foreach  $a \in C$  do
6    $Sig^{inner}(a, C, D) \leftarrow \Theta(D|C - \{a\}) - \Theta(D|C);$ 
7  $Core = \{a | Sig^{inner}(a, C, D) > \epsilon, a \in C\};$ 
8  $Reduct \leftarrow Core;$ 
9 while stopping criterion not met &  $C - Reduct \neq \emptyset$  do
10   foreach  $a \in C - Reduct$  do
11      $\Theta(D|Reduct \cup \{a\}) = \text{data.Map}((\vec{x}_{Reduct \cup \{a\}}, \vec{x}_D)).\text{ReduceByKey}(\theta(S_i)).\text{Sum}();$ 
12      $a_{opt} = \arg \min_{a \in C - Reduct} \{\Theta(D|Reduct \cup \{a\})\};$ 
13      $Reduct \leftarrow Reduct \cup \{a_{opt}\};$ 
14 return  $Reduct$ 
```

Speed up by Granulation

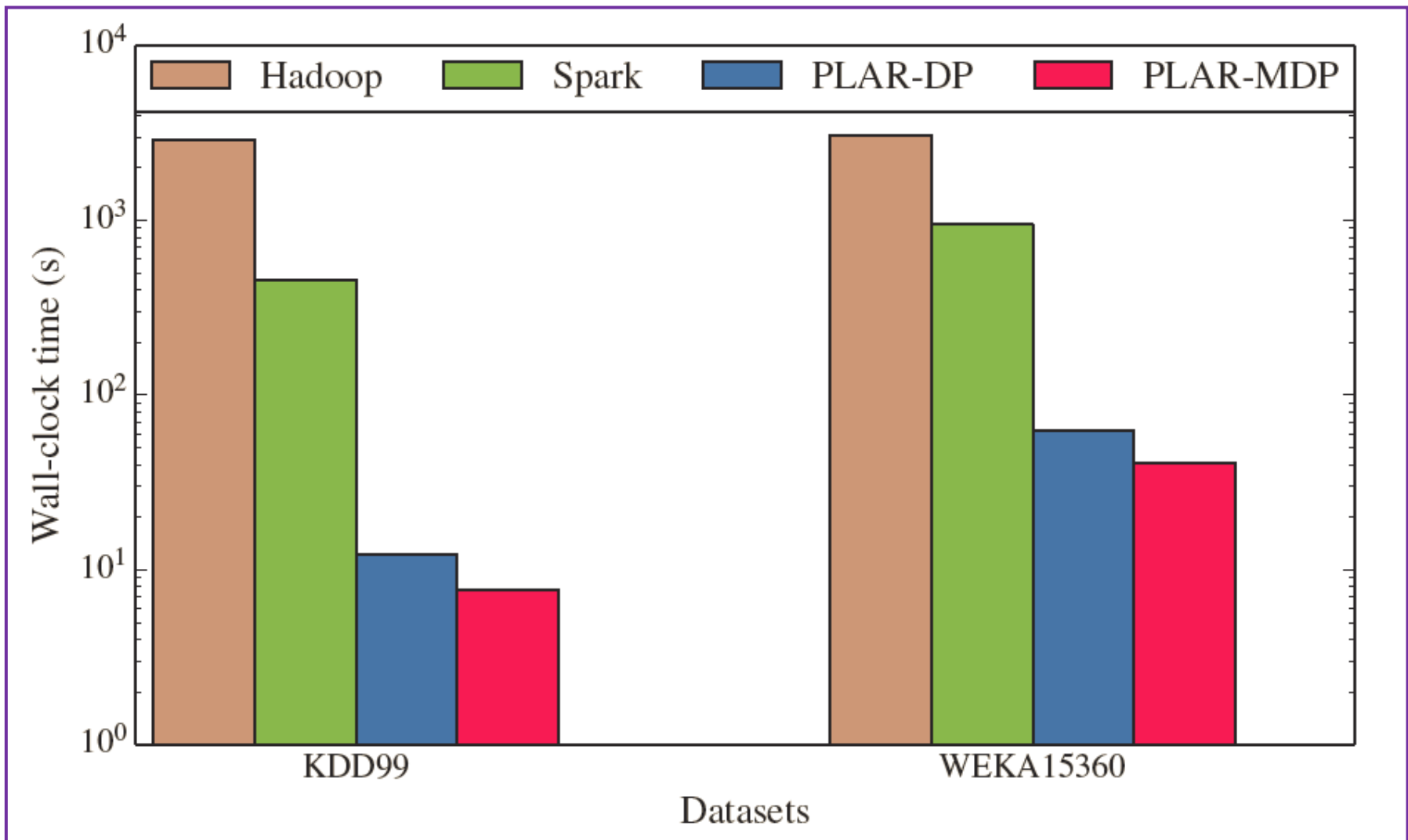


PLAR-MDP: Parallel Large-scale Attribute Reduction based on MDP model



```
1 data := G(A) ← spark.textFile(input).map(parseVector()).reduceByKey(add).cache();
2 Cands ← {C} ∪ {C - {a} | a ∈ C};
3 for B ∈ Cands do in parallel // Model Parallelism
4   Θ(D|B) = data.Map(( $\vec{E}_B, (\vec{E}_D, |E_{B \cup D}|)$ )).ReduceByKey(θ(Si)).Sum(); // Data Parallelism
5 foreach a ∈ C do
6   Siginner(a, C, D) ← Θ(D|C - {a}) - Θ(D|C);
7 Core = {a | Siginner(a, C, D) > ε, a ∈ C};
8 Reduct ← Core;
9 while stopping criterion not met & C - Reduct ≠ ∅ do
10  for a ∈ C - Reduct do in parallel // Model Parallelism
11    Θ(D|Reduct ∪ {a}) = data.Map(( $\vec{E}_{Reduct \cup \{a\}}, (\vec{E}_D, |E_{Reduct \cup \{a\} \cup D}|)$ )).ReduceByKey(θ(Si)).Sum();
12    aopt = arg mina ∈ C - Reduct {Θ(D|Reduct ∪ {a})};
13  Reduct ← Reduct ∪ {aopt};
14 return Reduct
```

$$G^{(A)} = \{(\vec{E}_A, |E_A|) : E_A \in U/A\}$$



Parallel Large-scale Attribute Reduction based on Hadoop, Spark and MDP model



Experimental Results

High-Dimension Data

Dataset	Gisette
NoO	6000
NoF	5000

N. of Iteration	PLAR-DP	PLAR-MDP: Degree of Model Parallelism					
		2	4	8	16	32	64
1	6262	3080	1570	885	472	350	371
2	5975	2982	1480	873	465	343	370
3	6261	3059	1497	869	470	344	370
4	6115	3017	1484	877	468	344	369
5	6194	3155	1512	885	465	348	375
Time	30806	15293	7543	4389	2340	1730	1856



Experimental Results

Astronomical big data

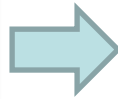
Dataset	SDSS
NoO	320000
NoF	5201

	128 Cores	32 Cores
PR	7432	24274
SCE	7312	24181
LCE	7207	24372
CCE	7383	24295

iLgC: Incremental Learning Based on Granular Computing for Evolving Data



The past



The present



The future



Our contributions

- Dynamic maintenance of approximations
 - Variation of the object set
 - New patients' records are added
 - Variation of the attribute set
 - New disease features become available
 - Variation of attribute values
 - The feature values may be revised

Example---Variation of the attribute set

- Dynamic maintenance of approximations in set-valued information systems

Basic vector

$$H(X) = \Lambda_{n \times n}^{T_B} \bullet (M_{n \times n}^{T_B} \bullet G(X))$$

The relation matrix

$$M_{n \times n}^{T_P} = (m_{ij})_{n \times n}$$

The induced diagonal matrix

$$\Lambda_{n \times n}^{T_P} = \text{diag} \left(\frac{1}{\lambda_1}, \frac{1}{\lambda_2}, \dots, \frac{1}{\lambda_n} \right)$$

Example---Variation of the attribute set

- Dynamic maintenance of approximations in set-valued information systems when adding an attribute set

$$M_{n \times n}^{T_{P \cup Q}} = (m_{ij}^{\uparrow})_{n \times n}$$

$$m_{ij}^{\uparrow} = \begin{cases} 0, & m_{ij} = 0 \vee (x_i, x_j) \notin T_Q \\ 1, & m_{ij} = 1 \wedge (x_i, x_j) \in T_Q \end{cases}$$

$$\Lambda_{n \times n}^{T_{P \cup Q}} = \text{diag} \left(\frac{1}{\lambda_1^{\uparrow}}, \frac{1}{\lambda_2^{\uparrow}}, \dots, \frac{1}{\lambda_n^{\uparrow}} \right)$$

$$\lambda_i^{\uparrow} = \lambda_i - \sum_{j=1}^n m_{ij} \oplus m_{ij}^{\uparrow}$$

Example---Variation of the attribute set

- Dynamic maintenance of approximations in set-valued information systems when deleting an attribute set

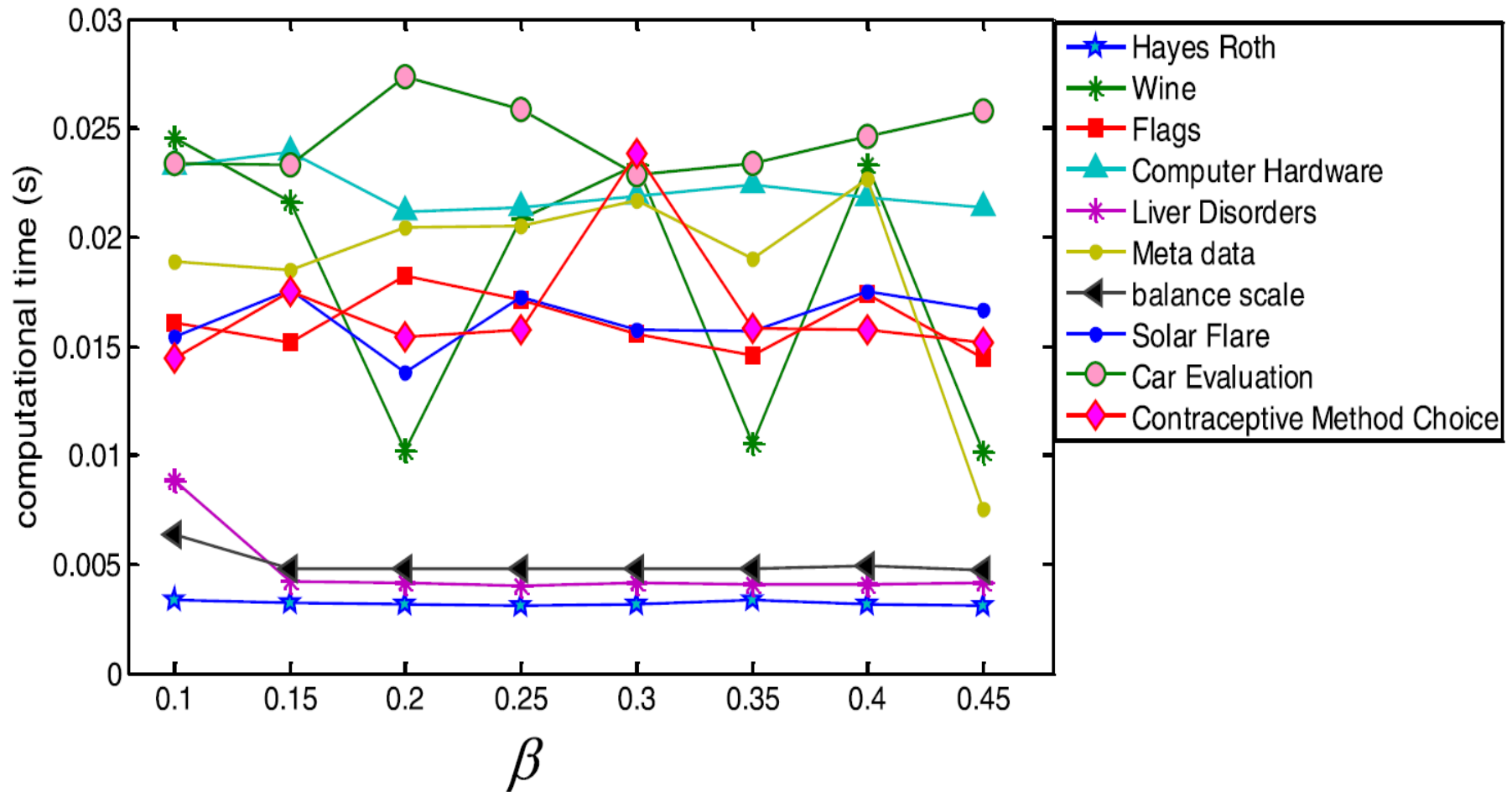
$$M_{n \times n}^{T_{P-Q}} = (m_{ij}^{\downarrow})_{n \times n}$$

$$m_{ij}^{\downarrow} = \begin{cases} 0, & m_{ij} = 0 \wedge (x_i, x_j) \notin T_{P-Q} \\ 1, & m_{ij} = 1 \vee (x_i, x_j) \in T_{P-Q} \end{cases}$$

$$\Lambda_{n \times n}^{T_{P-Q}} = \text{diag} \left(\frac{1}{\lambda_1^{\downarrow}}, \frac{1}{\lambda_2^{\downarrow}}, \dots, \frac{1}{\lambda_n^{\downarrow}} \right)$$

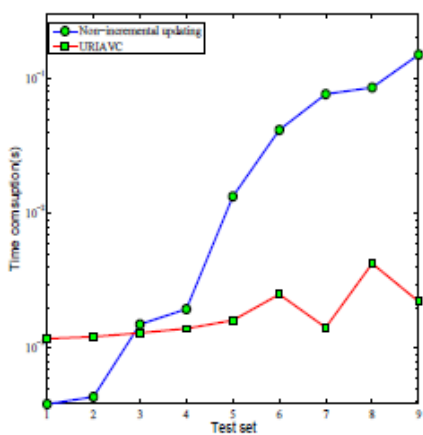
$$\lambda_i^{\downarrow} = \lambda_i \dagger \sum_{j=1}^n m_{ij} \oplus m_{ij}^{\downarrow}$$

Example---Variation of the object set

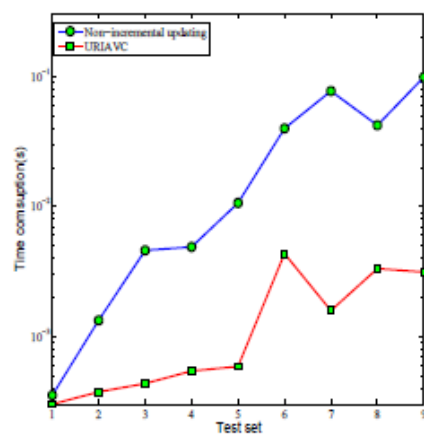


Example---Variation of the attributes' values

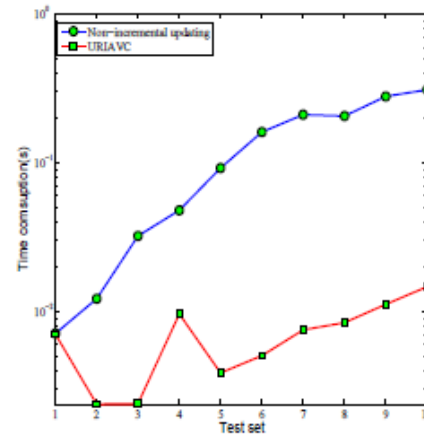
- A rough set-based method for updating decision rules on attribute values' coarsening and refining (AVCR)
 - The definition of minimal discernibility attribute set is presented.
 - Principles of updating decision rules in case of AVCR are discussed.
 - The rough set-based methods for updating decision rules in the inconsistent decision system are proposed.



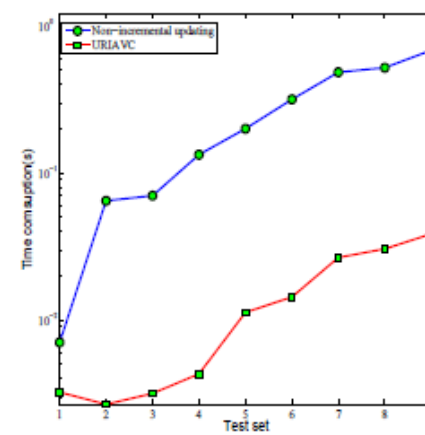
(a) Promoter Gene Sequences



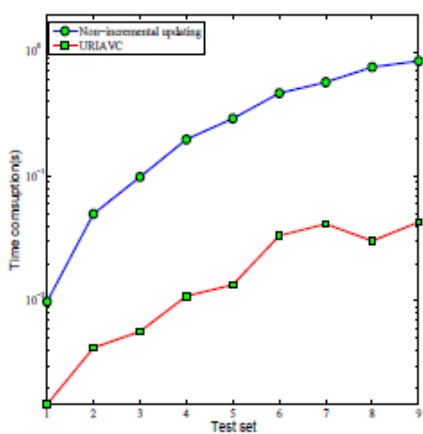
(b) Hepatitis



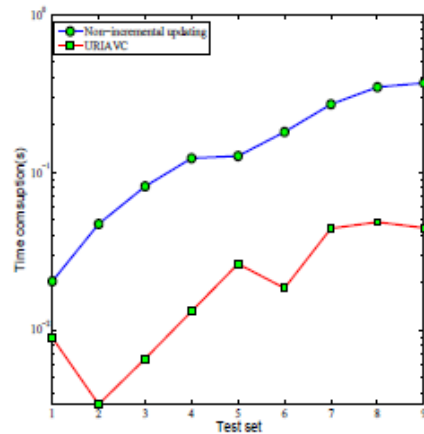
(c) Audiology (Standardized)



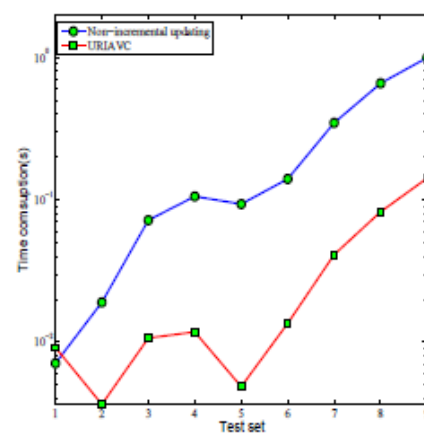
(d) Soybean (Large)



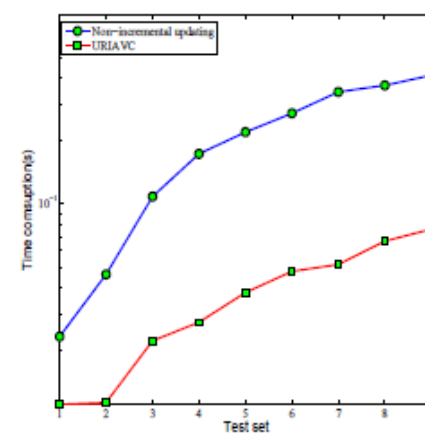
(e) Dermatology



(f) Breast Cancer



(g) Tic-tac-toe



(h) Solar Flare

Fig. 2: The comparison between non-incremental updating and URIAVC



Heterogeneous Data Fusion under Composite Rough Sets



Our contributions

- ❑ Composite rough sets are proposed to deal with attributes of multiple different types in information systems for data fusion
- ❑ A matrix-based incremental method is presented for fast updating the approximations
- ❑ A parallel method for computing approximations is designed based on matrix, and implements it on Multi-GPU

Composite rough sets

- There may be attributes of multiple different types in information systems in real-life applications.
- Such information systems are called as composite information systems.

$$\left\{ \begin{array}{l} U, \\ A = \bigcup A_k, \\ V = \bigcup_{A_k \subseteq A} V_{A_k}, \\ f : U \times A \rightarrow V, \end{array} \right. \begin{array}{l} \text{a non-empty finite set of objects} \\ \text{a union of attribute sets} \\ \text{where } A_k \text{ is an attribute set with the same data type} \\ V_{A_k} = \bigcup_{a \in A_k} V_a, V_a \text{ is a domain of attribute } a \\ \text{namely, } U \times \bigcup A_k \rightarrow \bigcup V_{A_k} \\ \text{where } U \times A_k \rightarrow V_{A_k} \text{ is an information function} \\ f(x, a) \text{ denotes the value of object } x \text{ on attribute } a \end{array}$$

Composite rough sets

- A composite relation is proposed to process attributes of multiple different types simultaneously in composite information systems.

Given $x, y \in U$ and $B = \bigcup B_k \subseteq A, B_k \subseteq A_k$,
the composite relation CR_B is defined as

$$CR_B = \left\{ (x, y) \mid (x, y) \in \bigcap_{B_k \subseteq B} R_{B_k} \right\}$$

Composite rough sets

- An extended rough set model, called as composite rough sets, is presented.

$$\underline{CR}_B(X) = \{x \in U \mid CR_B(x) \subseteq X\}$$

$$\overline{CR}_B(X) = \{x \in U \mid CR_B(x) \cap X \neq \emptyset\}$$

$$\begin{cases} POS_{CR_B}(X) = \underline{CR}_B(X) \\ BND_{CR_B}(X) = \overline{CR}_B(X) - \underline{CR}_B(X) \\ NEG_{CR_B}(X) = U - \overline{CR}_B(X) \end{cases}$$

Composite rough sets

- ❑ To adapt to the dynamic variation of the composite information system
- ❑ A matrix-based incremental method is presented for fast updating the approximations when many objects enter into or get out of the composite information system.

Characteristic function

$$G(X) = (g_1, g_2, \dots, g_n)^T$$

Induced diagonal matrix

$$\Lambda_{n \times n}^{CR_B} = \text{diag} \left(\frac{1}{\lambda_1}, \frac{1}{\lambda_2}, \dots, \frac{1}{\lambda_n} \right)$$

Relation matrix

$$M_{n \times n}^{CR_B} = \min_{B_k \subseteq B} M_{n \times n}^{R_{B_k}}$$

Basic vector

$$H(X) = \Lambda_{n \times n}^{CR_B} \bullet \left(M_{n \times n}^{CR_B} \bullet G(X) \right) = \Lambda_{n \times n}^{CR_B} \bullet \Omega_{n \times 1}^{CR_B}$$

Composite rough sets

$$M_{n^+ \times n^+}^{CR_B} = \left[\begin{array}{c|c} M_{n \times n}^{CR_B} & P \\ \hline Q & R \end{array} \right]$$

$$GD_{n^+ \times r^+} = \left[\begin{array}{c|c} GD_{n \times r} & P' \\ \hline Q' & R' \end{array} \right]$$

$$\Omega_{n^+ \times r^+}^{CR_B} = \left[\begin{array}{c|c} \Omega_{n \times r}^{CR_B} + P \bullet Q' & M_{n \times n}^{CR_B} \bullet P' + P \bullet R' \\ \hline Q \bullet GD_{n \times r} + R \bullet Q' & Q \bullet P' + R \bullet R' \end{array} \right]$$

$$\Lambda_{n^+ \times n^+}^{CR_B} = \text{diag} \left(\frac{1}{\lambda_1^+}, \frac{1}{\lambda_2^+}, \dots, \frac{1}{\lambda_{n^+}^+} \right)$$

$$\lambda_i^+ = \begin{cases} \lambda_i + \sum_{j=n+1}^{n^+} m_{ij}, & 1 \leq i \leq n \\ \sum_{j=1}^{n^+} m_{ij}, & n+1 \leq i \leq n^+ \end{cases}$$

$$\Omega_{n^+ \times r^+}^{CR_B} = M_{n^+ \times n^+}^{CR_B} \bullet GD_{n^+ \times r^+} = (\omega_{ij}^+)_{n^+ \times r^+}$$

$$\omega_{ij}^+ = \begin{cases} \omega_{ij} + \sum_{k=n+1}^{n^+} m_{ik} d_{kj}, & 1 \leq i \leq n, 1 \leq j \leq r \\ \sum_{k=1}^{n^+} m_{ik} d_{kj}, & \text{else} \end{cases}$$

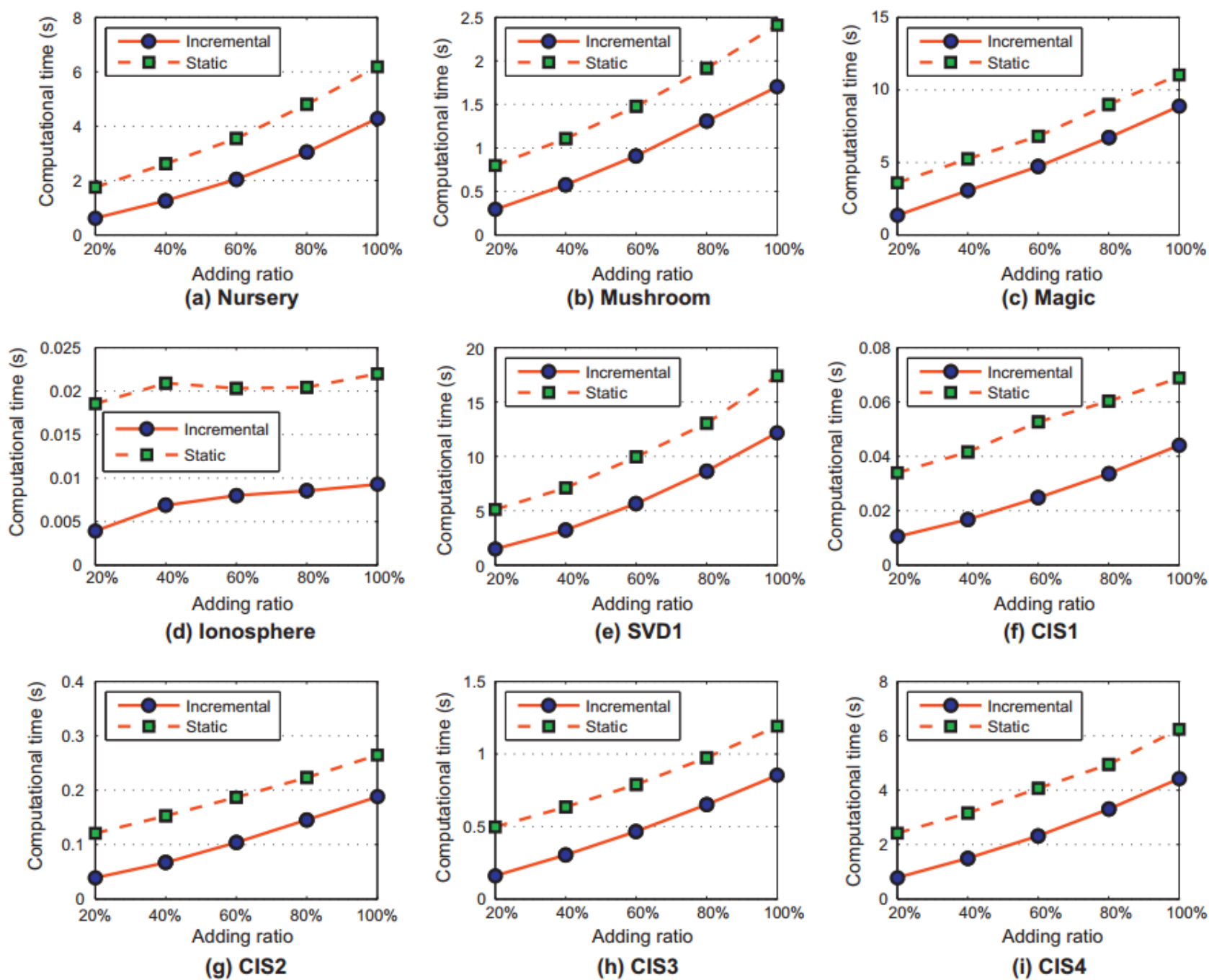


Fig. 1. A comparison of incremental and static algorithms versus the adding ratio of the data.

Matrix representation of approximations

$$\mathbf{U}_B = [\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n]$$

$$r_{ij} = \mathbf{x}_i \circ \mathbf{x}_j \triangleq \begin{cases} 1, & (x_i, x_j) \in \mathcal{C}_B \\ 0, & (x_i, x_j) \notin \mathcal{C}_B \end{cases}$$

$$\mathbf{R}_{\mathcal{C}_B} = \mathbf{U}_B^\top \circ \mathbf{U}_B \triangleq \begin{bmatrix} \mathbf{x}_1 \circ \mathbf{x}_1 & \mathbf{x}_1 \circ \mathbf{x}_2 & \cdots & \mathbf{x}_1 \circ \mathbf{x}_n \\ \mathbf{x}_2 \circ \mathbf{x}_1 & \mathbf{x}_2 \circ \mathbf{x}_2 & \cdots & \mathbf{x}_2 \circ \mathbf{x}_n \\ \vdots & \vdots & \ddots & \vdots \\ \mathbf{x}_n \circ \mathbf{x}_1 & \mathbf{x}_n \circ \mathbf{x}_2 & \cdots & \mathbf{x}_n \circ \mathbf{x}_n \end{bmatrix} \in \{0, 1\}^{n \times n}$$

$$\mathbf{D} = [\mathbf{D}_1, \mathbf{D}_2, \dots, \mathbf{D}_m] = (d_{kj})_{n \times m} \in \{0, 1\}^{n \times m}$$

$$\overline{\mathcal{C}}_B(\mathbf{D}) = \mathbf{R}_B \otimes \mathbf{D} \otimes \text{refers to } u_{ij} = \bigvee_{k=1}^n (r_{ik} \wedge d_{kj})$$

$$\underline{\mathcal{C}}_B(\mathbf{D}) = \mathbf{R}_B \odot \mathbf{D} \odot \text{refers to } l_{ij} = \bigwedge_{k=1}^n (r_{ik} \rightarrow d_{kj})$$

Algorithm and Complexity Analysis

Time complexity

$$\mathcal{O}(n \log m + n + n^2 \times |B| + n^2 m + n^2 m) = \mathcal{O}(n^2(|B| + m))$$

Space complexity

$$\mathcal{O}(nm + n^2 + nm + nm) = \mathcal{O}(n(n + m)) \xrightarrow{\text{Since } m \ll n} \mathcal{O}(n^2).$$

\mathbf{D} 、 \mathbf{R}_B 、 $\overline{\mathcal{C}}_B(\mathbf{D})$ and $\underline{\mathcal{C}}_B(\mathbf{D})$

$$100000^2 \text{ Bytes} = \frac{100000^2}{2^{20}} \text{ MB} \approx 9536.7 \text{ MB}$$

```
1 begin
2    $\mathbf{D} = (d_{ij})_{n \times m}$ ;
3    $\mathbf{R}_B = \mathbf{U}_B^\top \circ \mathbf{U}_B$ ;
4    $\overline{\mathcal{C}}_B(\mathbf{D}) = \mathbf{R}_B \otimes \mathbf{D}$ ;
5    $\underline{\mathcal{C}}_B(\mathbf{D}) = \mathbf{R}_B \odot \mathbf{D}$ ;
6   Output  $\overline{\mathcal{C}}_B(\mathbf{D})$  and  $\underline{\mathcal{C}}_B(\mathbf{D})$ ;
```

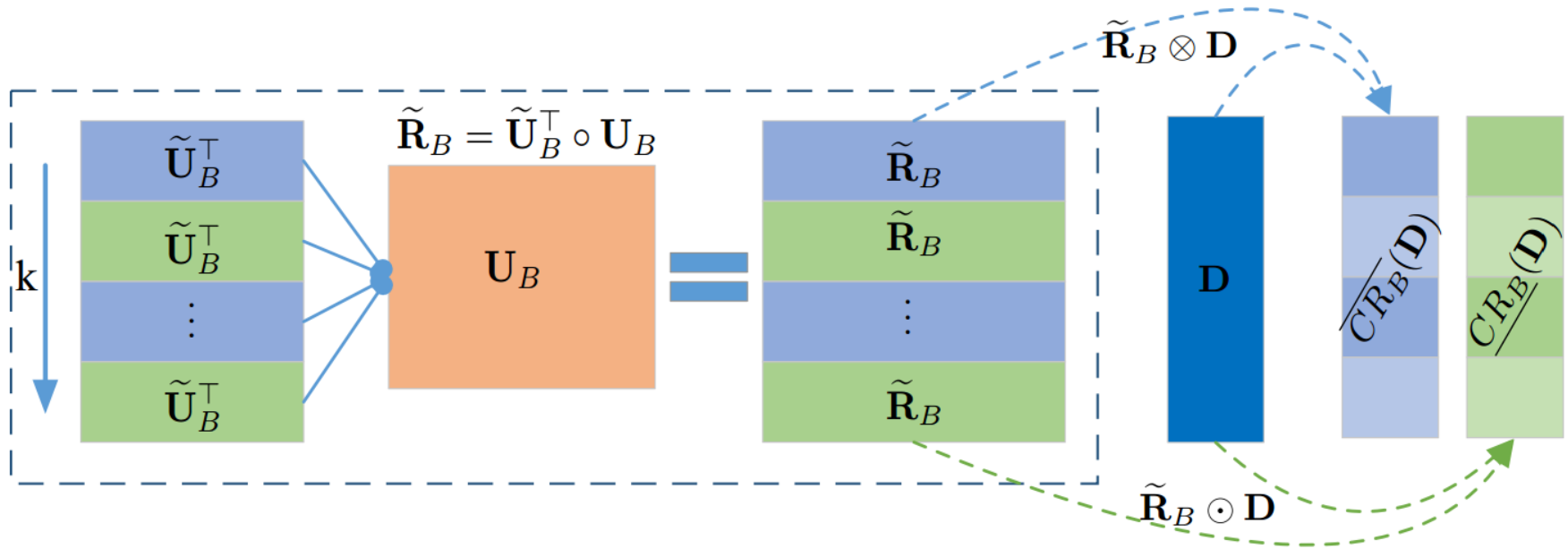
Batch Algorithm

```

1 begin
2    $\mathbf{D} = (d_{ij})_{n \times m}$ ; // Construct the decision matrix
3   for  $k \leftarrow 0$  to  $\lfloor \frac{n}{T} \rfloor - 1$  do
4      $s \leftarrow kT + 1$ ; // The `start' index
5      $e \leftarrow \min(kT + T, n)$ ; // The `end' index
6      $\tilde{U} \leftarrow \{x_s, x_{s+1}, \dots, x_e\}$ ; // The object set on the current data piece
7      $\tilde{\mathbf{R}}_B = \tilde{\mathbf{U}}_B^\top \circ \mathbf{U}_B = \begin{bmatrix} x_s \circ x_1 & x_s \circ x_2 & \dots & x_s \circ x_n \\ x_{s+1} \circ x_1 & x_{s+1} \circ x_2 & \dots & x_{s+1} \circ x_n \\ \vdots & \vdots & \ddots & \vdots \\ x_e \circ x_1 & x_e \circ x_2 & \dots & x_e \circ x_n \end{bmatrix}$ ; // Construct the relation submatrix
8      $\overline{\mathcal{C}}_B(\mathbf{D})[s : e] = \tilde{\mathbf{R}}_B \otimes \mathbf{D}$ ; // Calculate the submatrix of the upper approximation
9      $\underline{\mathcal{C}}_B(\mathbf{D})[s : e] = \tilde{\mathbf{R}}_B \odot \mathbf{D}$ ; // Calculate the submatrix of the lower approximation
10  Output  $\overline{\mathcal{C}}_B(\mathbf{D})$  and  $\underline{\mathcal{C}}_B(\mathbf{D})$ ;

```


Batch Algorithm



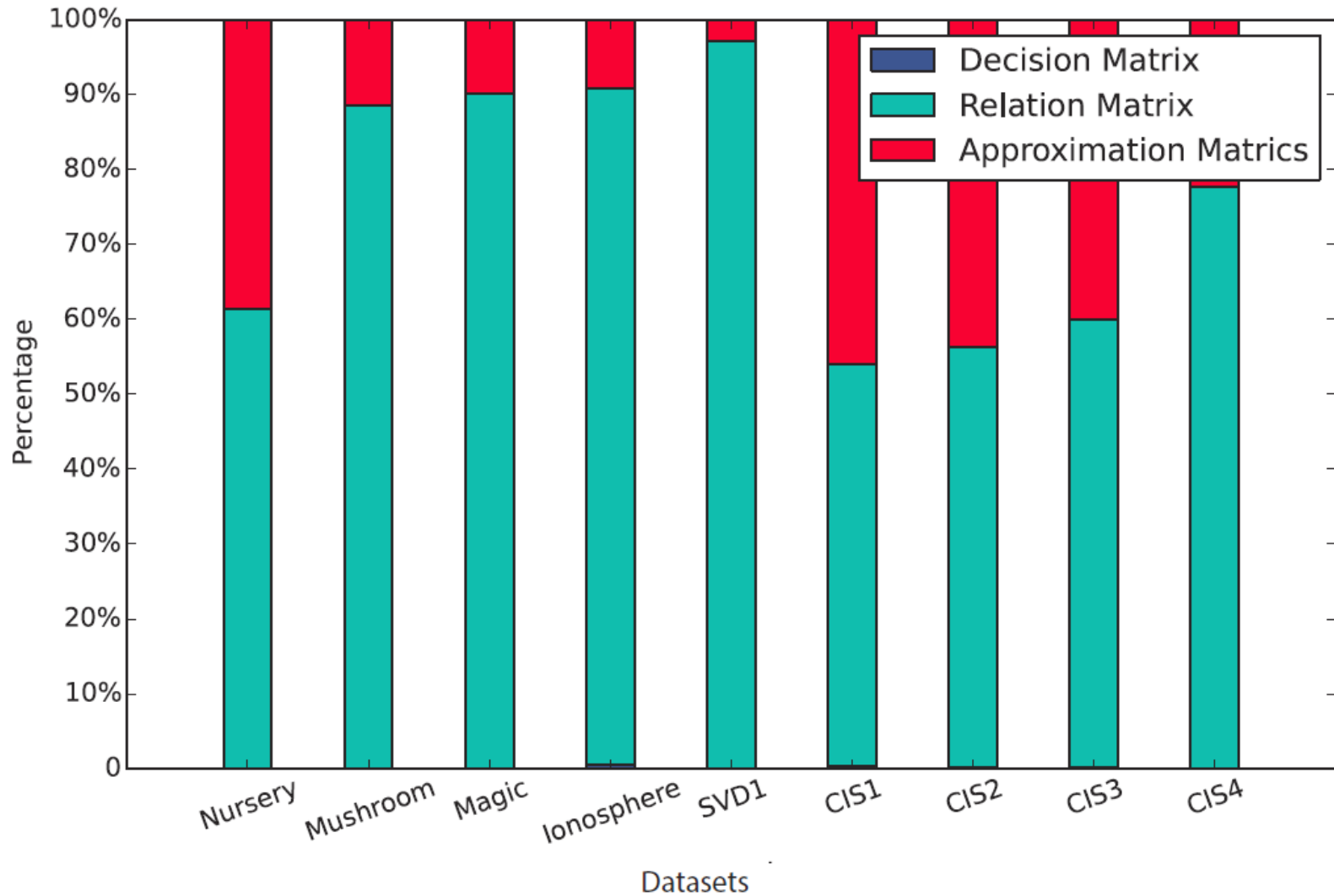
Time complexity

$$\mathcal{O}(n \log m + n + n^2 \times |B| + n^2 m + n^2 m) = \mathcal{O}(n^2(|B| + m))$$

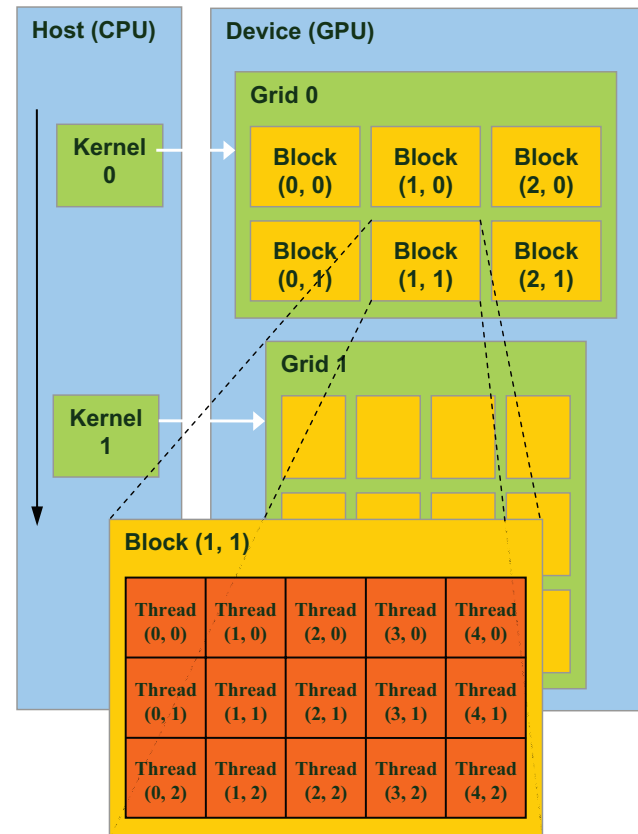
Space complexity

$$\mathcal{O}(nm + Tn + nm + nm) = \mathcal{O}(n(T + m))$$

Bottleneck of Computation



Speed up by GPU



GPU Program Model

Time complexity

$$CPU(n \log m + n) + GPU(n^2(|B| + m)/p) + COMM(n(|B| + 3m))$$



Multi-GPU

Time complexity

$$CPU(n \log m + n) + GPU\left(\frac{n^2(|B| + m)}{p|G|}\right) + COMM(n(|B| + 3m))$$

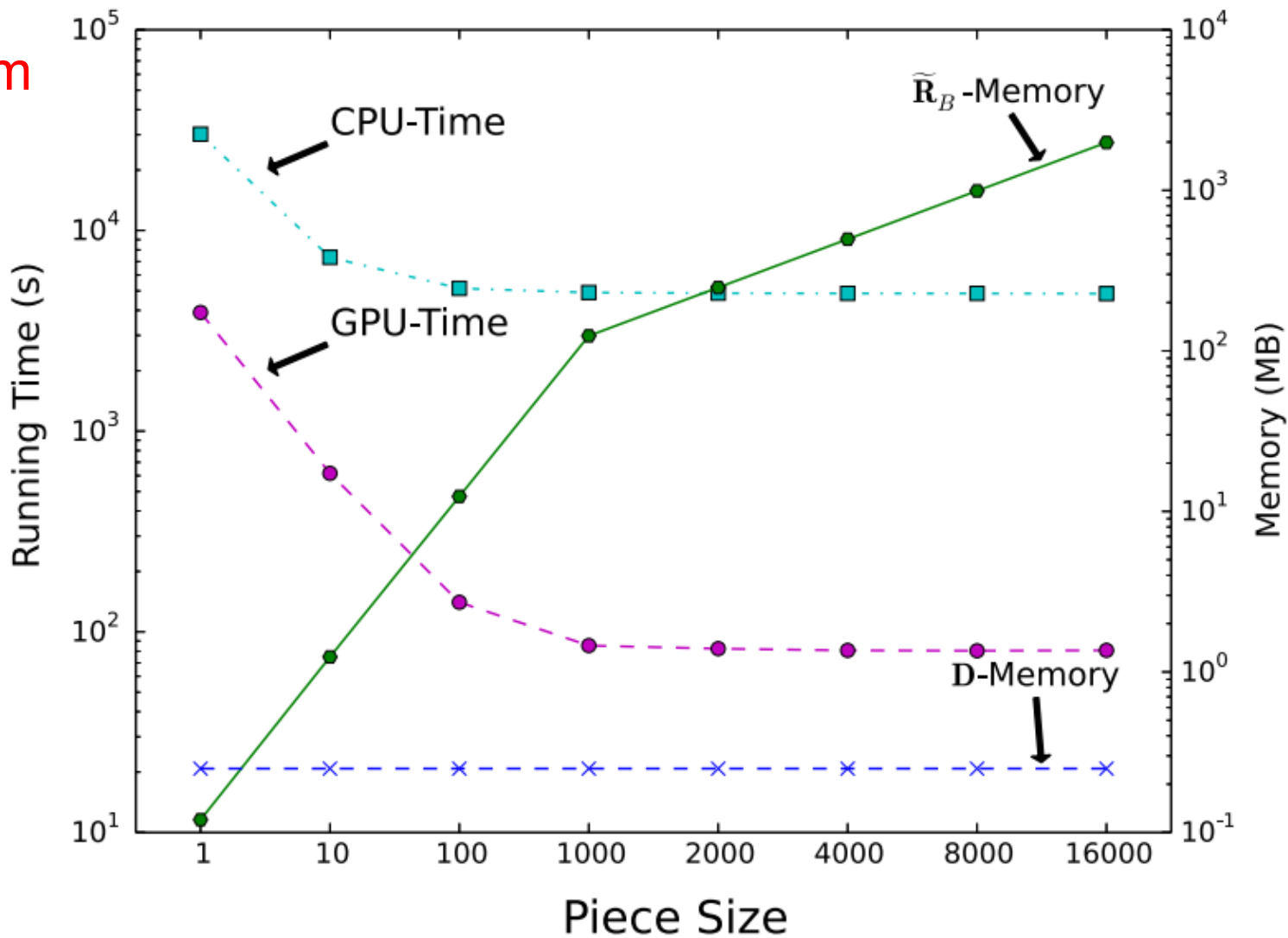
```

1 begin
2   [Host]  $\mathbf{D} = (d_{ij})_{n \times m}$ ;
3   [Host-to-Device] Transfer  $\mathbf{D}, \mathbf{U}_B$  into global memory;
4   for  $k \leftarrow 0$  to  $\lceil \frac{n}{T} \rceil - 1$  do // Execute in GPU
5      $s \leftarrow kT + 1$ ;
6      $e \leftarrow \min(kT + T, n)$ ;
7      $\tilde{\mathbf{U}} \leftarrow \{x_s, x_{s+1}, \dots, x_e\}$ ;
8     [CUDA Kernel]  $\tilde{\mathbf{R}}_B = \tilde{\mathbf{U}}_B^T \circ \mathbf{U}_B$ ;
9     [CUDA Kernel]  $\overline{\mathbf{C}}_B(\mathbf{D})[s : e] = \tilde{\mathbf{R}}_B \otimes \mathbf{D}$ ;
10    [CUDA Kernel]  $\underline{\mathbf{C}}_B(\mathbf{D})[s : e] = \tilde{\mathbf{R}}_B \odot \mathbf{D}$ ;
11  [Device-to-Host] Transfer  $\overline{\mathbf{C}}_B(\mathbf{D})$  and  $\underline{\mathbf{C}}_B(\mathbf{D})$  from global memory;
12  [Host] Output  $\overline{\mathbf{C}}_B(\mathbf{D})$  and  $\underline{\mathbf{C}}_B(\mathbf{D})$ ;

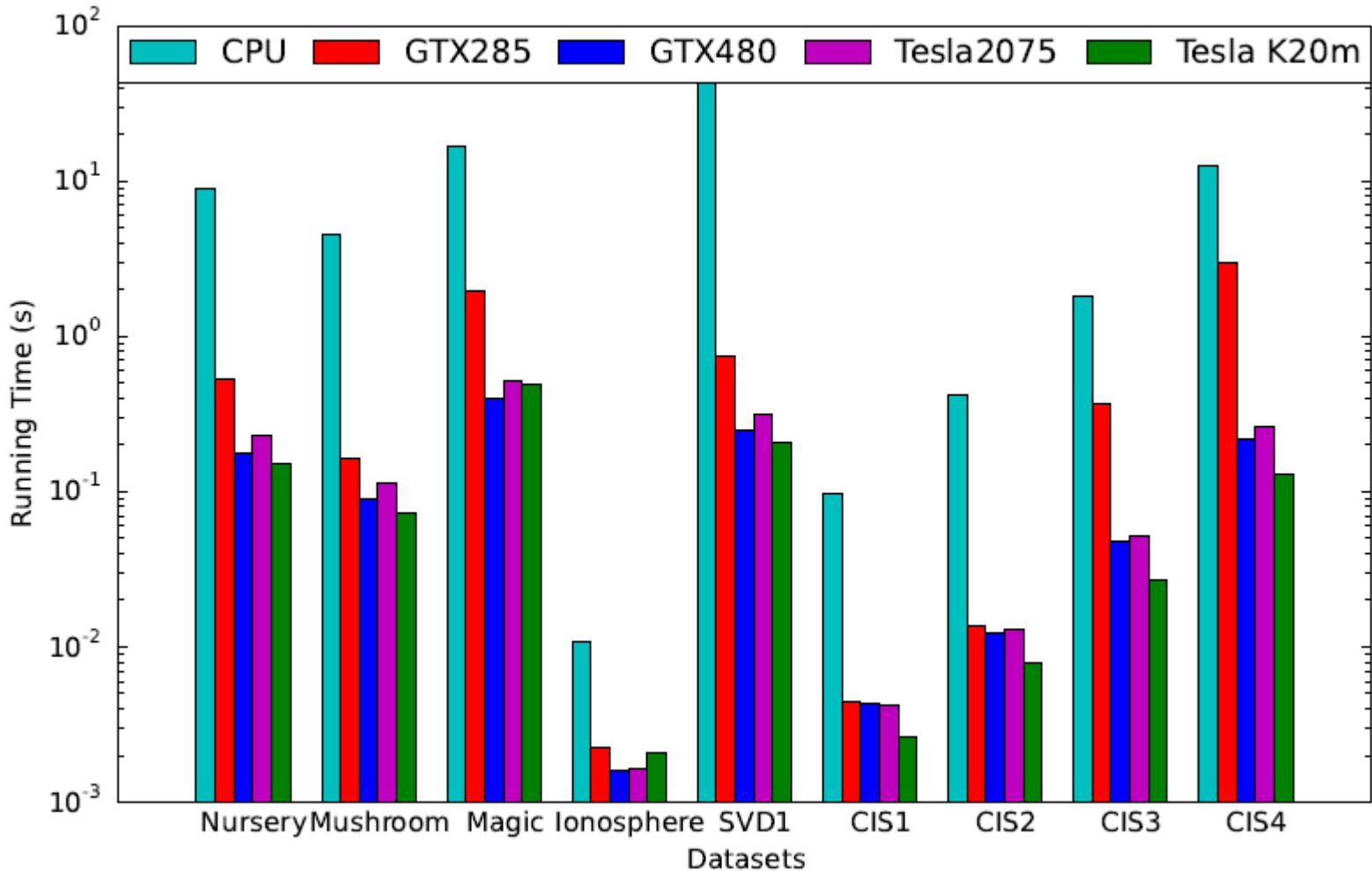
```

Experimental Results

Batch
Algorithm



Experimental Results



Average running time CPU and four kinds of GPUs with different datasets.

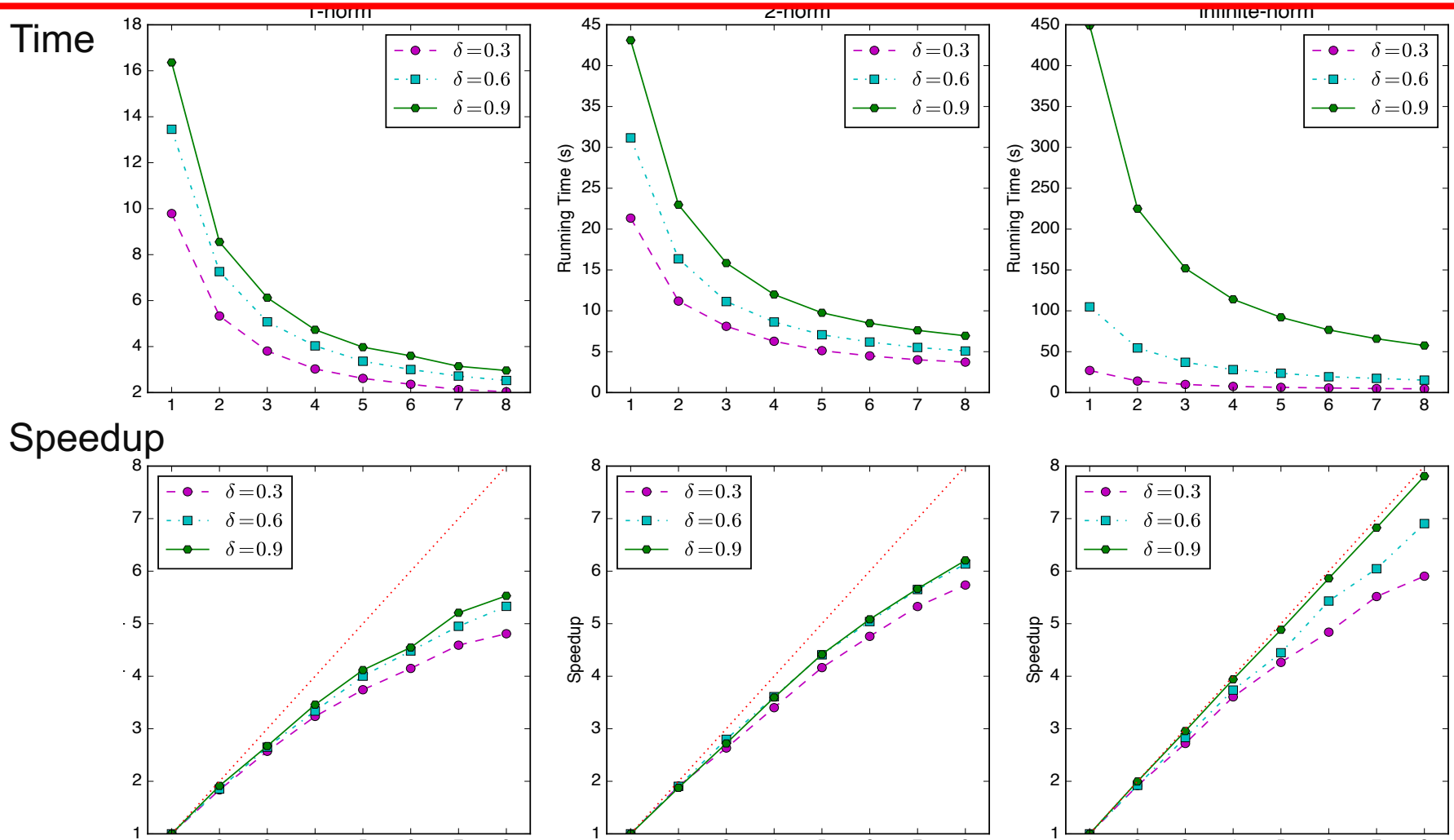
Experimental Results

8 GPUs

Data p53-new

NoO 31420

NoF 5408





Uncertainty Information Processing under Three-way Decisions in GrC



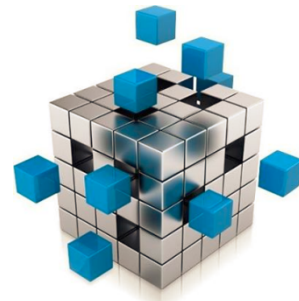
Our contributions

- Dynamic maintenance of three-way decision rules
- Incremental three-way decisions with incomplete information
- Three-way decisions in dynamic decision-theoretic rough sets



Veracity of Big Data

- ❑ Veracity of Big Data refers to the biases, noise and abnormality in data
 - ❑ Is the data that is being stored, and mined meaningful to the problem being analyzed?
- ❑ Veracity deals with uncertain or imprecise data
 - ❑ Understanding the uncertainty in the data





Dynamic Maintenance of Three-Way Decision Rules

- ❑ The basic idea of TWD is to classify a set of objects into three regions, where three-way decision rules can be derived directly.
- ❑ As the data changed continuously, the three regions of a decision will be changed inevitably, while the induced three-way decision rules can be changed avoidably.
- ❑ The dynamic maintenance principles of three-way decision rules with incremental object are investigated.

Dynamic Maintenance of Three-Way Decision Rules

Table 1. Updating patterns of the conditional probability.

	Patterns	$[x]$	C	$Pr(C [x])$
1.	$x \in [x] \wedge x \in C$	$[x] \cup \{x\}$	$C \cup \{x\}$	$\frac{ C \cap [x] + 1}{ [x] + 1}$
2.	$x \notin [x] \wedge x \in C$	$[x]$	$C \cup \{x\}$	$\frac{ C \cap [x] }{ [x] }$
3.	$x \in [x] \wedge x \notin C$	$[x] \cup \{x\}$	C	$\frac{ C \cap [x] }{ [x] + 1}$
4.	$x \notin [x] \wedge x \notin C$	$[x]$	C	$\frac{ C \cap [x] }{ [x] }$

$\mathfrak{R}_P(C) : Des([x]) \rightarrow Des(C), \text{ for } [x] \subseteq POS_{(\alpha, \bullet)}(C),$

$\mathfrak{R}_B(C) : Des([x]) \rightarrow Des(C), \text{ for } [x] \subseteq BND_{(\alpha, \beta)}(C),$

$\mathfrak{R}_N(C) : Des([x]) \rightarrow Des(C), \text{ for } [x] \subseteq NEG_{(\bullet, \beta)}(C),$

(1) If $[x] \subseteq POS_{(\alpha, \bullet)}^{(t)}(C)$, then

$$\mathfrak{R}_P^{(t+1)}(C) = \mathfrak{R}_P^{(t)}(C);$$

(2) If $[x] \subseteq BND_{(\alpha, \bullet)}^{(t)}(C)$, then

(a) if $Pr(t+1) \geq \alpha$, then

$$\mathfrak{R}_P^{(t+1)}(C) = \mathfrak{R}_P^{(t)}(C) \cup (Des([x]) \rightarrow Des(C));$$

$$\mathfrak{R}_B^{(t+1)}(C) = \mathfrak{R}_B^{(t)}(C) \cup (Des([x]) \rightarrow Des(C));$$

$$\mathfrak{R}_N^{(t+1)}(C) = \mathfrak{R}_N^{(t)}(C).$$

(c) if $Pr(t+1) \leq \beta$, then

$$\mathfrak{R}_P^{(t+1)}(C) = \mathfrak{R}_P^{(t)}(C);$$

$$\mathfrak{R}_B^{(t+1)}(C) = \mathfrak{R}_B^{(t)}(C);$$

$$\mathfrak{R}_N^{(t+1)}(C) = \mathfrak{R}_N^{(t)}(C).$$

(3) If $[x] \subseteq NEG_{(\alpha, \bullet)}^{(t)}(C)$, then

(a) if $Pr(t+1) \geq \alpha$, then

$$\mathfrak{R}_P^{(t+1)}(C) = \mathfrak{R}_P^{(t)}(C) \cup (Des([x]) \rightarrow Des(C));$$

$$\mathfrak{R}_B^{(t+1)}(C) = \mathfrak{R}_B^{(t)}(C);$$

$$\mathfrak{R}_N^{(t+1)}(C) = \mathfrak{R}_N^{(t)}(C) - (Des([x]) \rightarrow Des(C));$$

$$\mathfrak{R}_P^{(t+1)}(C) = \mathfrak{R}_P^{(t)}(C);$$

$$\mathfrak{R}_B^{(t+1)}(C) = \mathfrak{R}_B^{(t)}(C) \cup (Des([x]) \rightarrow Des(C));$$

$$\mathfrak{R}_N^{(t+1)}(C) = \mathfrak{R}_N^{(t)}(C) - (Des([x]) \rightarrow Des(C)).$$

$$\mathfrak{R}_B^{(t+1)}(C) = \mathfrak{R}_B^{(t)}(C);$$

$$\mathfrak{R}_N^{(t+1)}(C) = \mathfrak{R}_N^{(t)}(C).$$



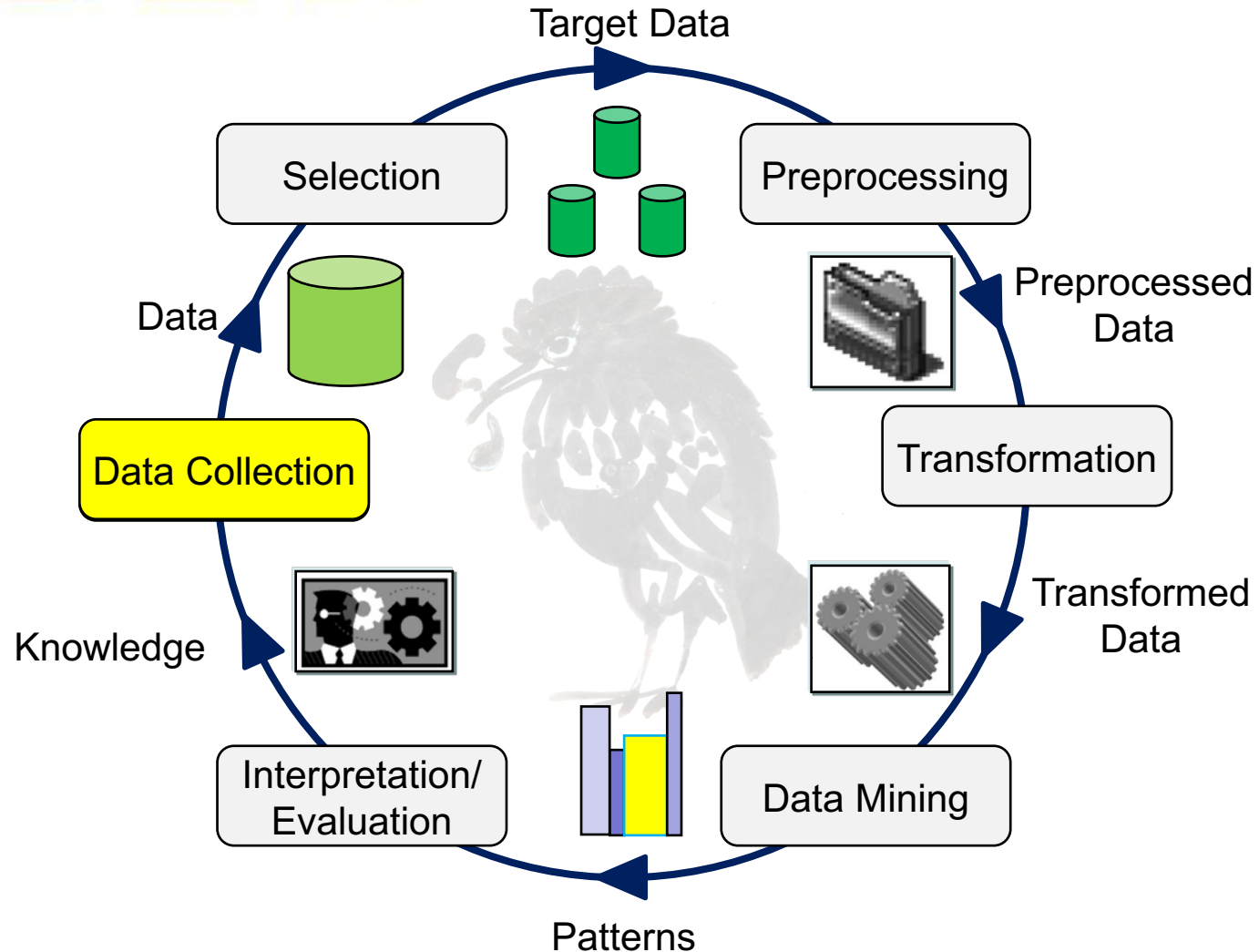
Knowledge Discovery under RST and GrC



Our contributions

- An updated KDD process model is presented
- [iRoughSet](#): Incremental learning based on rough set theory
- [RSHadoop](#): A rough set toolkit for massive data analysis on Hadoop

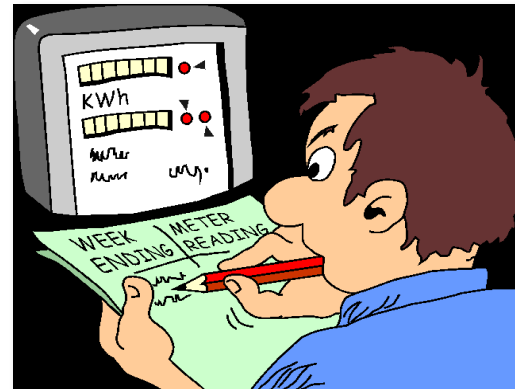
An updated KDD process model

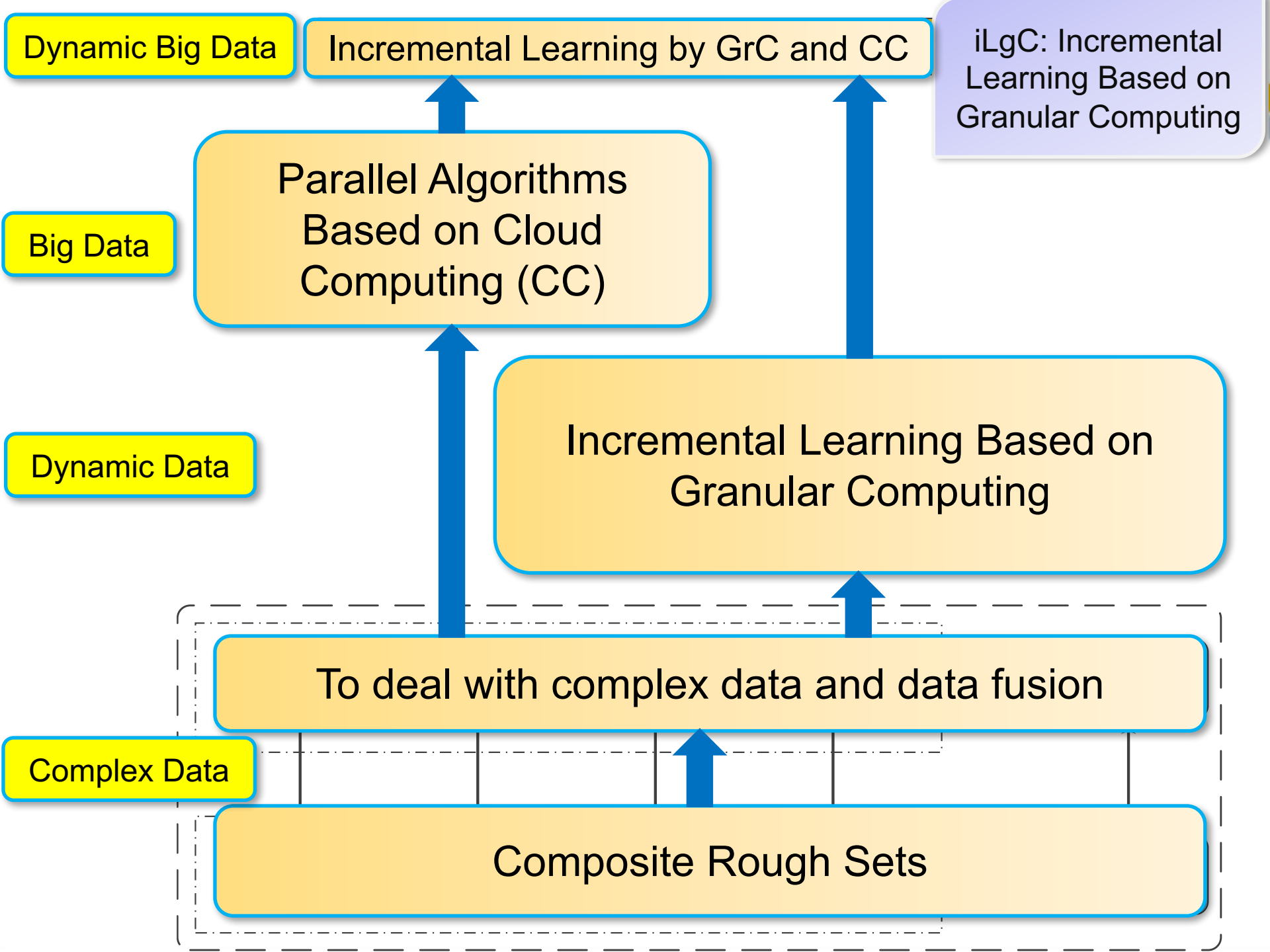


An updated process model of KDD (Li and Ruan, 2007)

An updated KDD process model

- ❑ It incorporates data collection in the KDD process to provide a framework to support KDD applications better
 - ❑ Data collection directly affects mining results
 - ❑ Mining results may improve data collection





- ❑ iRoughSet: Incremental learning based on rough set theory
 - ❑ <http://sist.swjtu.edu.cn:8080/ccit/project/iroughset.html>
- ❑ RSHadoop: A rough set toolkit for massive data analysis on Hadoop
 - ❑ It is designed large-scale knowledge discovery based on rough set theory
 - ❑ <http://sist.swjtu.edu.cn:8080/ccit/project/rshadoop.html>

Our Solutions--PICKT



Parallel/Cloud Computing

Incremental Learning

Composite Rough Set Models

Knowledge Discovery

Three-Way Decisions



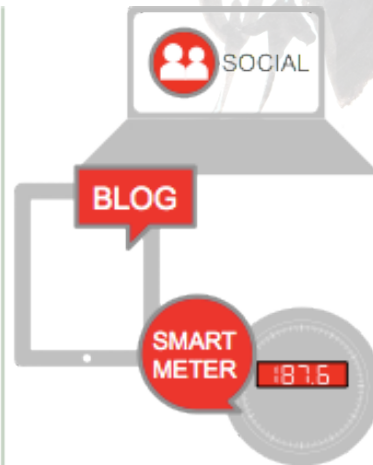
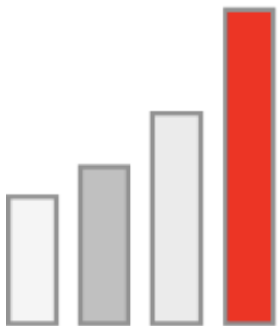
Data at Rest

Data in Motion

Data in Various Forms

Data with Low Value Density

Data in Doubt



Reference

- ❑ A decision-theoretic rough set approach for dynamic data mining. **IEEE Transactions on Fuzzy Systems**, 2015
- ❑ A parallel matrix-based method for computing approximations in incomplete information systems, **IEEE Transactions on Knowledge and Data Engineering**, 2015
- ❑ A rough set-based method for updating decision rules on attribute values' coarsening and refining, **IEEE Transactions on Knowledge and Data Engineering**, 2014
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